Carlos Gershenson García

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Research Interests

- Complexity: Self-organization, evolution of complexity, agent-based modelling, information, networks.
- **Artificial Life**: origin and evolution of life, robustness, random Boolean networks, discrete dynamic networks.
- Cognitive Science: origin and evolution of situated-embodied-dynamic cognitive systems, adaptive behavior, animats, virtual laboratories, concept construction and sharing, artificial societies.
- **Engineering**: design and control of self-organizing systems, methodologies, biologically-inspired systems, coordination, synchronization, traffic control, adaptive communication protocols.
- Philosophy of Science.

Academic Education

- Studying **PhD** at the Centrum Leo Apostel of the Vrije Universiteit Brussel, Belgium (2002-), on "Design and Control of Self-organizing Systems" (With a scholarship from the Consejo Nacional de Ciencia y Tecnología (CONACYT)).
- MSc in Evolutionary and Adaptive Systems, School of Cognitive and Computer Sciences, University of Sussex, UK (2001-2002) (With a scholarship from the Consejo Nacional de Ciencia y Tecnología (CONACYT)). Thesis: A Comparison of Different Cognitive Paradigms Using Simple Animats in a Virtual Laboratory, with Implications to the Notion of Cognition.
- **BEng** in Computer Engineering at the Fundación Arturo Rosenblueth, México. 9.72/10.0 avg. Thesis: "Artificial Societies of Intelligent Agents", Valedictorian with Honours (1996-2001).
- Coursed five semesters of Philosophy at Facultad de Filosofía y Letras, Universidad Nacional Autónoma de México. 8.5/10.0 avg. (1998-2001).
- Research student at project *Genia*, directed by Dr. Jaime Lagunez (1997-2001) at the Instituto de Química, Universidad Nacional Autónoma de México.
- Student at the Karyn Kupcinet International Summer School, in the Theoretical Mathematics Department of the Weizmann Institute of Science, Rehovot, Israel (1999).
- Advanced Mathemathics course at the Escuela Superior de Física y Matemáticas

- del Instituto Politécnico Nacional, México (1993).
- **High School**: 9.3/10.0 avg. at the Escuela Nacional Preparatoria No. 6 "Antonio Caso", Universidad Nacional Autónoma de México, Outstanding student (1993-1996).

Qualifications

- PhD in Sciences (expected spring 2007)
- MSc in Evolutionary and Adaptive Systems (2002).
- BEng in Computer Engineering, valedictorian with honours (2001).
- High school certificate, outstanding student (1996).

Professional Appointments

- Assistant Researcher, Centrum Leo Apostel for Interdisciplinary Studies. Free University of Brussels (VUB) (2002-).
- Collaborator with La Jornada newspaper (In the scientific supplement) (1998-)
- Development Director of Principia Informatica (Coordination of Graduate Studies at the Universidad Autónoma del Carmen, Development of Internet applications, taught Internet Technologies graduate course) (1999-). (On leave).
- Web developer for the Evolutionary and Adaptive Systems Group, School of Cognitive and Computer Sciences, University of Sussex (2002).
- Consulting for Tecnología, Medios y Aplicaciones (Tecnomedia). Worked as developer for the project Astra of TELMEX (2001).
- Director of Software Development of Praktisch Kontakt México (1998-2000). (Project Leader and Developer in various Internet projects).
- Teacher at the Diplomado en Informática Médica in the Facultad de Medicina, UNAM. (Artificial Intelligence graduate course) (2000).
- Teacher at the Fundación Arturo Rosenblueth (1999-2000) (Introduction to Computing undergraduate courses).

Professional Service

- Contributing Editor for Complexity Digest (http://www.comdig.com) (2001-)
- Webmaster for the International Society of Artificial Life (http://alife.org) (2002-)
- Book and Software Review Editor for the Artificial Life journal, MIT Press
- Ad hoc Editor: Special issue on the Evolution of Complexity. *Artificial Life* (forthcoming 2007) Together with Tom Lenaerts.
- Ad hoc Reviewer:
 - o For Books: MIT Press
 - For Journals: Artificial Life, Advances in Complex Systems, Physica D, Europhysics Letters, Journal of Artificial Societies and Social Simulation, International Journal of Unconventional Computing, Acta Biotheoretica,

- International Journal for Equity in Health
- For Volumes: Merelli, E., P. Gonzalez and A. Omicini (eds) (2005). LNCS
 Transaction on Computational Systems Biology.

• Workshop organization:

- Workshop on the Evolution of Complexity, at the ALife X conference. Indiana University, June 3rd, 2006. Together with Tom Lenaerts
- Philosophy and Complexity session of the Complexity, Science and Society Conference 2005. University of Liverpool. September 11-15, 2005.

• Conference Programme Committee:

- ECAL 2007, IXth European Conference on Artificial Life. Lisbon, Portugal
- o International Conference on Complex Systems, ICCS2006. Boston, MA.
- ALife X, the Tenth International Conference on the Simulation and Synthesis of Living Systems. Indiana University.
- ECAL 2005 VIIIth European Conference on Artificial Life. University of Kent.
- International Congress on Computational Intelligence, CIIC-2005. Montería, Colombia.
- Multi-Agent Systems and Complexity session of the Complexity, Science and Society Conference 2005. University of Liverpool.
- International Congress on Computational Intelligence, CIIC-2003, National University of Colombia, Campus Medellín City

Publications

Abstracts, full articles and unpublished/submitted papers not listed here are available at http://homepages.vub.ac.be/~cgershen/pubs.html

Theses

- Gershenson, C. (forthcoming 2007). Design and Control of Self-organizing Systems. *Unpublished PhD Thesis*. Vrije Universiteit Brussel, Beligium.
- Gershenson, C. (2002). A Comparison of Different Cognitive Paradigms Using Simple Animats in a Virtual Laboratory, with Implications to the Notion of Cognition. *Unpublished MSc Thesis*. School of Cognitive and Computer Sciences. University of Sussex.
- Gershenson, C. (2001). Artificial Societies of Intelligent Agents. *Unpublished BEng Thesis*. Fundación Arturo Rosenblueth, México.

Books

Gershenson, C. (Ed.) (forthcoming) 5 Questions on Complexity. Automatic Press/VIP. Gershenson, C, D. Aerts, and B. Edmonds (Eds.). (forthcoming 2006). Worldviews, Science and Us: Philosophy and Complexity. World Scientific.

In Journals

- Gershenson, C. (2007). Book Review: "Life Evolving: Molecules, Mind, and Meaning", by Christian De Duve. *Artificial Life* **13** (1):91-92.
- Gershenson, C. (2005). Self-Organizing Traffic Lights. Complex Systems 16 (1): 29-53.
- Gershenson, C. (2004). Cognitive Paradigms: Which One is the Best? *Cognitive Systems Research*, **5** (2):135-156, June 2004.
- Heylighen, F. and C. Gershenson (2003). The Meaning of Self-organization in Computing. *IEEE Intelligent Systems*, section Trends & Controversies Self-organization and Information Systems, **18** (4):72-75, July/August 2003.
- Gershenson, C. (2002). Philosophical Ideas on the Simulation of Social Behaviour. Journal of Artificial Societies and Social Simulation 5 (3).

In Books

- Gershenson, C. (forthcoming 2007). Towards a General Methodology for Designing Self-Organizing Systems. In Bogg, J. and R. Geyer (eds.) *Complexity, Science and Society*. Radcliffe Publishing, Oxford.
- Heylighen, F., P. Cilliers, and C. Gershenson (forthcoming 2007). Complexity and Philosophy. In Bogg, J. and R. Geyer (eds.) *Complexity, Science and Society*. Radcliffe Publishing, Oxford.
- Gershenson, C. and F. Heylighen (2005). How can we think the complex? In Richardson, Kurt (Ed.) *Managing the Complex Volume One: Philosophy, Theory and Application*. Chapter 3. Information Age Publishing

In Proceedings:

- Rodriguez, M.A., Steinbock, D.J., Watkins, J.H., Gershenson, C., Bollen, J., Grey, V., deGraf, B. (2007). Smartocracy: Social Networks for Collective Decision Making, 2007 Hawaii International Conference on Systems Science (HICSS), Track: Electronic Government E-Democracy, LA-UR-06-2244, Waikoloa, Hawaii, January 2007.
- Gershenson, C., S. A. Kauffman, and I. Shmulevich (2006). The Role of Redundancy in the Robustness of Random Boolean Networks. In Rocha, L. M., L. S. Yaeger, M. A. Bedau, D. Floreano, R. L. Goldstone, and A. Vespignani (Eds.), *Artificial Life X, Proceedings of the Tenth International Conference on the Simulation and Synthesis of Living Systems*. pp. 35-42. MIT Press.
- Gershenson, C. and T. Lenaerts (2006). Evolution of Complexity: Introduction to the Workshop. *Artificial Life X Workshop Proceedings*. pp. 71-72.
- Gershenson, C. (2004). Updating Schemes in Random Boolean Networks: Do They Really Matter? In Pollack, J., M. Bedau, P. Husbands, T. Ikegami, and R. A. Watson (eds.) *Artificial Life IX, Proceedings of the Ninth International Conference on the Simulation and Synthesis of Living Systems.* pp. 238-243. MIT Press.
- Gershenson, C. (2004). Introduction to Random Boolean Networks. In Bedau, M., P. Husbands, T. Hutton, S. Kumar, and H. Suzuki (eds.) Workshop and Tutorial Proceedings, Ninth International Conference on the Simulation and Synthesis of Living Systems (ALife IX). pp. 160-173.

- Gershenson, C. and F. Heylighen (2004). Protocol Requirements for Self-organizing Artifacts: Towards an Ambient Intelligence In *Proceedings of International Conference on Complex Systems ICCS2004*. Also *VUB AI-Lab Memo* 04-04.
- de la Mora-B., C.-R., C. Gershenson and García-Vega, A. (2004). Representation Development and Behavior Modifiers. In Lemaître, C., C. A. Reyes, and J. A. González (Eds.) *Advances in Artificial Intelligence IBERAMIA 2004: 9th Ibero-American Conference on AI*. p. 504. LNAI 3315. Springer.
- Gershenson, C. and F. Heylighen (2003). When Can we Call a System Self-organizing? In Banzhaf, W, T. Christaller, P. Dittrich, J. T. Kim, and J. Ziegler, *Advances in Artificial Life*, 7th European Conference, ECAL 2003, Dortmund, Germany, pp. 606-614. LNAI 2801. Springer.
- Gershenson, C., J. Broekaert, and D. Aerts (2003). Contextual Random Boolean Networks. In Banzhaf, W, T. Christaller, P. Dittrich, J. T. Kim, and J. Ziegler, *Advances in Artificial Life*, 7th European Conference, ECAL 2003, Dortmund, Germany, pp. 615-624. LNAI 2801. Springer.
- Gershenson, C. (2003). Comparing Different Cognitive Paradigms with a Virtual Laboratory. *IJCAI-03: Proceedings of the Eighteenth International Joint Conference on Artificial Intelligence*, pp. 1635-6. Morgan Kaufmann.
- Gershenson, C. (2002). Complex Philosophy. Proceedings of the 1st Biennial Seminar on Philosophical, Methodological & Epistemological Implications of Complexity Theory. La Habana, Cuba. Also in InterJournal of Complex Systems, 544.
- Gershenson, C. (2002). Behaviour-based Knowledge Systems: An Epigenetic Path from Behaviour to Knowledge. In Prince, C. G., Y. Demiris, Y. Marom, H. Kozima, and C. Balkenius (eds). *Proceedings of the Second International Workshop on Epigenetic Robotics: Modelling Cognitive Development in Robotic Systems*. pp. 35-41. Lund University Cognitive Studies 94.
- Gershenson, C. (2002). Classification of Random Boolean Networks. In Standish, R. K., M. A. Bedau, and H. A. Abbass (eds.) *Artificial Life VIII: Proceedings of the Eight International Conference on Artificial Life*. pp. 1-8. Sydney, Australia. MIT Press.
- Gershenson, C., M. A. Porter, A. Probst, M. Marko, and A. Das. (2002) A Study on the Relevance of Information in Discriminative and Non-Discriminative Media. *InterJournal of Complex Systems*, 533.
- Das, A., M. Marko, A. Probst, M. A. Porter, and C. Gershenson (2002). Neural Net Model for Featured Word Extraction. *InterJournal of Complex Systems*, 539.
- Marko, M., M. A. Porter, A. Probst, C. Gershenson, and A. Das (2002). Transforming the World Wide Web into a Complexity-Based Semantic Network. *InterJournal of Complex Systems*, 568.
- Gershenson, C. (2001). Comments to Neutrosophy. In Smarandache, F. (Ed.) *Proceedings of the First International Conference on Neutrosophy, Neutrosophic Logic, Set, Probability and Statistics*, pp. 139-146. University of New Mexico. Gallup, NM. Xiquan.
- González, P. P., M. Cárdenas, C. Gershenson, and J. Lagúnez-Otero (2001). Integration of Computational Techniques for the Modelling of Signal Transduction. In N. E.

- Mastorakis and L. A. Pecorelli-Peres (Eds.) Advances in Systems Science: Measurement, Circuits and Control. WSES Press.
- González, P. P., C. Gershenson, M. Cárdenas, and J. Lagunez. (2000) Modelling intracellular signalling networks using behaviour-based systems and the blackboard architecture, *Proceedings of the International Conference: Mathematics and Computers in Biology and Chemistry (MCBC 2000)*, Montego Bay, Jamaica.
- Gershenson, C. and P. P. González, (2000). Dynamic Adjustment of the Motivation Degree in an Action Selection Mechanism . *Proceedings of ISA* '2000. Wollongong, Australia.
- Gershenson, C., P. P. González, and J. Negrete. (2000) Thinking Adaptive: Towards a Behaviours Virtual Laboratory. In Meyer et. al. (eds.) *SAB 2000 Proceedings Supplement*. Paris, France. ISAB press.
- Gershenson, C., P. P. González, and J. Negrete. (2000) Action Selection Properties in a Software Simulated Agent, in Cairó et. al. (Eds.) *MICAI 2000: Advances in Artificial Intelligence*. Lecture Notes in Artificial Intelligence 1793, pp. 634-648. Springer-Verlag.
- González, P. P., J. Negrete, A. Barreiro and C. Gershenson.(2000) A Model for Combination of External and Internal Stimuli in the Action Selection of an Autonomous Agent, in Cairó et. al. (Eds.) *MICAI 2000: Advances in Artificial Intelligence*. Lecture Notes in Artificial Intelligence 1793, pp. 621-633. Springer-Verlag.
- Gershenson, C. (1999) Modelling Emotions with Multidimensional Logic. *Proceedings of the 18th International Conference of the North American Fuzzy Information Processing Society (NAFIPS '99)*, pp. 42-46. New York City, NY. IEEE Press.
- Gershenson, C. (1998). Lógica multidimensional: un modelo de lógica paraconsistente. *Memorias XI Congreso Nacional ANIEI*, pp. 132-141. Xalapa, México.
- Gershenson, C. (1998). Control de Tráfico con Agentes: CRASH. *Memorias XI Congreso Nacional ANIEI*. Xalapa, México.
- Gershenson, C. (1997). El Juego de la Vida en 3D. *Memorias X Congreso Nacional ANIEI*. Monterrey, México.
- Gershenson, C. (1997). Aplicaciones de la Topología. *Memorias X Congreso Nacional ANIEI*. Monterrey, México.

In La Jornada (Mexican national newspaper, scientific divulgation):

- "Porqué las Máquinas No Conquistarán al Mundo" (Why Machines Will Not Take Over the World). 24/sep/03.
- "Sistemas Complejos" (Complex Systems). 11/dec/00.
- "Manipulando la Evolución" (Manipulating Evolution). 15/nov/99
- "Emergencia y Evolución" (Emergence and Evolution). 25/oct/99
- "Inteligencia Artificial e Inteligencia Natural" (Artificial Intelligence and Natural Intelligence). 14/jun/99
- "Tecnología y desempleo" (Technology and unemployment). nov/9/98
- "Las farmacéuticas y la genética" (Pharmaceutics and genetics), in colaboration with

Jaime Lagunez. 25/may/98

- "Pros y contras de la clonación humana" (Pros and cons of human cloning). mar/9/98
- "Nuestro futuro genético y la medicina" (Our genetic future and medicine). feb/2/98

In local journals:

"Paradigmas para Diseñar e Implementar Sistemas Complejos" (Paradigms for Designing and Implementing Complex Systems). *InterFAR* 1(8), April 2003

"Medieval". Gaceta de Becarios de Telmex, August, 1997

Translations:

Morin, E. (2007). Restricted Complexity, General Complexity (Translated from French by C. Gershenson). In Gershenson, C., D. Aerts, and B. Edmonds (Eds.). *Worldviews, Science and Us: Philosophy and Complexity*. World Scientific.

Conferences, Presentations and Talks

- "Towards Self-organizing Bureaucracies" Seminar given to the Evolution, Complexity, and Cognition group, VUB, Brussels, Belgium. January 10th, 2007.
- "Self-organizing traffic lights: A realistic simulation of the Wetstraat" Presentation given (with Seung Bae Cools) at the cabinet of the Minister of Mobility and Public Works, Pascal Smet. Brussels, Belgium. December 5th, 2006.
- "A General Methodology for Designing Self-Organizing Systems" Seminar given at IRIDIA, ULB, Brussels, Belgium. October 27th, 2006.
- "Future Directions in Artificial Life" **Invited panelist** at round table discussion at the ALife X conference. Bloomington, IN, USA, June 7th, 2006.
- "The Role of Redundancy in the Robustness of Random Boolean Networks" Poster presented at the ALife X conference. Bloomington, IN, USA, June 6th, 2006.
- "A General Methodology for Designing Self-Organizing Systems" Talk given at Redfish Group. Santa Fe, NM, USA, May 31st, 2006.
- "A General Methodology for Designing Self-Organizing Systems" Seminar given at the Kansai Advanced Research Center. Kobe, Japan, April 13th, 2006.
- "Self-Organizing Traffic Lights" Seminar given At Tokyo University, Japan, April 6th, 2006.
- "A General Methodology for Designing Self-Organizing Systems" **Invited talk** at CSS'05. Liverpool, UK. September 14th, 2005.
- "Introduction to Random Boolean Networks" Tutorial given (with Andy Wuensche) at the ECAL conference. Canterbury, UK. September 5th, 2005.
- "Self-organizing traffic lights: An alternative for Brussels" Presentation given at the cabinet of the Minister of Mobility and Public Works, Pascal Smet. Brussels, Belgium. August 24th, 2005.
- "A General Methodology for Designing Self-Organizing Systems" Seminar given to the Evolution, Complexity, and Cognition group, VUB, Brussels, Belgium. June 17th, 2005.
- "Self-Organizing Traffic Lights" Seminar given to the Evolution, Complexity, and

- Cognition group, VUB, Brussels, Belgium. January 28th, 2005.
- "Self-Organizing Traffic Lights" Poster presented at the 1st European Conference on Complex Systems. Torino, Italy, December 5th-7th, 2004; and at the Nonlinearity, Fluctuations, and Complexity Conference. ULB, Brussels, Belgium, March 16th-19th, 2005
- "Protocol Requirements for Self-organizing Artifacts: Towards an Ambient Intelligence" and "Self-organizing Traffic Lights". Double seminar given to the VUB AILab, Brussels, Belgium. November 26th, 2004.
- "Updating Schemes in Random Boolean Networks: Do They Really Matter?" Poster presented at the ALife IX conference. Boston, MA, September 14th, 2004.
- "Introduction to Random Boolean Networks" Tutorial given (with Andy Wuensche) at the ALife IX conference. Boston, MA, September 12th, 2004.
- "Imitation Promotes Cooperation" Talk given at the Social Connectionism Meeting. Genval, Belgium. June 17th, 2004.
- "Protocol Requirements for Self-organizing Artifacts: Towards an Ambient Intelligence" Talk given at the 5th International Conference on Complex Systems (ICCS). Boston, MA. May 20th, 2004.
- "Phase Transitions in Random Boolean Networks with Different Updating Schemes". Talk given at the Nonlinear Dynamics and Statistical Mechanics Days. Université Libre de Bruxelles. April 27th, 2004
- "Updating Schemes in Random Boolean Networks", "C. S. Lewis' "The Four Loves" as a Metaphor for Evolution", and "Topologies and Dynamics of Sexual Networks". Talks given at the Rule 110 Winterworkshop, Haus Neuland, Bielefeld, Germany. March 6th 13th, 2004.
- "When Can we Call a System Self-organizing?" Seminar given at IRIDIA, ULB, Brussels, Belgium. October 6th, 2003.
- "Contextual Random Boolean Networks" Talk given at ECAL 2003, Dortmund, Germany. September 16th, 2003.
- "When Can we Call a System Self-organizing?" Poster presented at ECAL 2003, Dortmund, Germany. September 16th, 2003.
- "Contextual Random Boolean Networks" Talk given at the Centrum Leo Apostel, VUB, Brussels, Belgium. September 2nd, 2003.
- "When Can we Call a System Self-organizing?" Talk given at the Centrum Leo Apostel, VUB, Brussels, Belgium. March 11th, 2003.
- "Classification of Random Boolean Networks" Talk given at the ALife VIII conference. UNSW, Syndey, Australia. December 11th, 2002.
- "Comparing Cognitive Paradigms: Which one is the best?" Talk given to the ALERGIC group. University of Sussex. October 23rd, 2002. Also given to the VUB AILab, Brussels, Belgium.. November 22nd, 2002
- "Behaviour-based Knowledge Systems: An Epigenetic Path from Behaviour to Knowledge". Talk given at the Second International Workshop on Epigenetic Robotics. Edinburgh, Scotland. August 10th, 2002.
- "KEBA Virtual Laboratory". Demo given at From Animals to Animats: The Seventh

- International Conference on the Simulation of Adaptive Behavior. Edinburgh, Scotland. August 7th, 2002.
- "So... What is Cognition?". Poster presented at Sussex University. July 10th, 2002.
- "On the Subjectivity of Cognition". Talk given at the Workshop on Distributed Cognition. Center Leo Apostel. Free University of Brussels. July 6th, 2002.
- "Complex Philosophy", "A Study on the Relevance of Information in Discriminative and Non-Discriminative Media", "Neural Net Model for Featured Word Extraction", and "Transforming the World Wide Web into a Complexity-Based Semantic Network". Posters presented at the 4th International Conference on Complex Systems. Nashua, NH, June 10th, 2002.
- "Knowledge Emerging from Behaviour". Talk given to the Cognitive Sciences Group, Lund University, Sweden. May 8th, 2002.
- "Contextuality: A Philosophical Paradigm". Talk given the E-Intentionality group. University of Sussex. March 1st, 2002.
- "Classification of Random Boolean Networks". Talk given to the ALERGIC group. University of Sussex. February 19th, 2002.
- "Complex Philosophy". Talk given to the LOINAS group. University of Sussex. December, 2001.
- "Artificial Societies of Intelligent Agents" BEng Thesis Defense, approved with honours. March 3rd, 2001, Fundación Arturo Rosenblueth, México.
- "Un laboratorie comportemental virtuel". Demo presented in From Animals to Animats: the Sixth International Conference on the Simulation of Adaptive Behavior. September 14th, 2000. Paris, France.
- "Thinking Adaptive: Towards a Behaviours Virtual Laboratory". Poster presented in From Animals to Animats: the Sixth International Conference on the Simulation of Adaptive Behavior. September 11th, 2000. Paris, France.
- "Action Selection and Weak Social Action" in the 3rd International Conference of Complex Systems (ICCS3), poster presented May 21th, 2000, Nashua, NH.
- "Action Selection Properties in a Software Simulated Agent" Talk given at the 1st Mexican International Conference of Artificial Intelligence (MICAI 2000). April 13th, 2000, Acapulco, México.
- "A Model for Combination of External and Internal Stimuli in the Action Selection of an Autonomous Agent" Talk given at the 1st Mexican International Conference of Artificial Intelligence (MICAI 2000). April 13th, 2000, Acapulco, México.
- "Manipulating Evolution" **Invited talk** at the 8va Semana de Biología Experimental, UAM Iztapalapa, México. October 27th, 1999.
- "Modelling Emotions with Multidimensional Logic". Talk given at the 18th International Conference of the North American Fuzzy Information Process Society NAFIPS '99, New York City, NY. June 10th, 1999.
- "Towards a Revolution in Science and Philosophy", **Invited talk** at the XI Semana Académica de la UAQ, Querétaro, México. March 16th, 1999.
- "Modelling Emotions with Multidimensional Logic", **Invited talk** at the XI Semana Académica de la UAQ, Querétaro, México. March 16th, 1999.

- "Multidimensional Logic: a model of paraconsistent logic". Talk at the XI Congreso Nacional de la ANIEI (Asociación Nacional de Instituciones de Enseñanza en Informática) sobre Informática y Computación. Xalapa, Mexico. October 8th, 1998.
- "Traffic Control with Agents: CRASH". Talk at the XI Congreso Nacional de la ANIEI sobre Informática y Computación. Xalapa, Mexico. October 8th, 1998.
- "Topology Applications". Talk at the X Congreso Nacional de la ANIEI sobre Informática y Computación, Monterrey, México. October 9th, 1997.
- "Game of Life in 3D". Talk at the X Congreso Nacional de la ANIEI sobre Informática y Computación, Monterrey, México. October 8th, 1997.

Scientific Software Developed

The programs and their source code are available at the listed webpages.

- RAN: Random Agent Networks: A simple simulation for illustrating the benefits of self-organization in social organizations. Java. 2006.
 - http://rans.sourceforge.net/
- SOTL: Self-organizing Traffic Lights. Multi-agent traffic simulation of a simple regular city. NetLogo. 2004-2005.
 - http://homepages.vub.ac.be/~cgershen/sos/#sotl
- RBNLab: A software laboratory for studying the properties of different types of random Boolean networks. Java. 2001-2005.
 - http://rbn.sourceforge.net/
- SOTraCon: Self-organizing Traffic Control. Virtual Laboratory. Java 3D. 2003.
 - http://homepages.vub.ac.be/~cgershen/sos/#sotracon
- KEB: A virtual laboratory for comparing different types of cognitive architectures. Java 3D. 2001-2002.
 - http://homepages.vub.ac.be/~cgershen/cogs/keb/
- ASIA: A behavioural virtual laboratory used for studying Artificial Societies of Intelligent Agents. Java and VRML. 1999-2001.
 - http://homepages.vub.ac.be/~cgershen/jlagunez/asia/bvl/
- CRASH: Car and Road Automated Simulation in Hyperways. Agent-based traffic simulation where cars do not stop at crossings. C++. 1998.
 - http://homepages.vub.ac.be/~cgershen/jlagunez/crash/

Media & Popular Science Coverage

- 'Smart' Traffic Lights Sense Congestion. Anna Salleh. *Discovery News*. 2006/11/02. http://tinyurl.com/3xkpfh
- Le peuple des connecteurs. Thierry Crouzet. Bourin Editor, 2006. http://tinyurl.com/fo5pq
- Self-organizing systems design. In Complexity at Large. Complexity 11(1):4,

- 2005/10/18.
- Les feux de croisement sont capables de s'autogérer. *Science & Vie* 1049, Février 2005, p. 32
- Adaptive lights organize traffic. Kimberly Patch, *Technology Research News*. 2005/01/26. http://tinyurl.com/ghcsm
- Matemáticas antes de cruzar. Página 12. 2005/01/07. http://tinyurl.com/y8cby7
- Zet zelf het lich op groen. De Tijd 2004/12/13, p. 17.
- Alle macht aan de verkeerslichten. *Trends.be*. 2004/12/09. http://tinyurl.com/z7xbr
- Grüne Welle auf Verlangen. *Bayerischer Rundfunk* 2004/12/08. http://tinyurl.com/g6ma9
- Ampel Je nach Verkehr von Rot auf Grün. *Wienweb.at* 2004/12/07. http://tinyurl.com/tlnt2
- Perfekte Ampelschaltung. Berliner Morgenpost 2004/12/07. http://tinyurl.com/sfhxc
- Beating the lights. Philip Ball, *News @ Nature* 2004/12/03. http://tinyurl.com/j43ar
- Rules aim to get devices talking. Eric Smalley, *Technology Research News*. 2004/06/02. http://tinyurl.com/jtkrw

Collaborators

Biology: Stuart A. Kauffman, Jaime Lagunez-Otero, Tom Lenaerts, Ilya Shmulevich, Andrew Wuensche

Computer Science: Johan Bollen, Seung-Bae Cools, Carlos-Rubén de la Mora-Basañez, Angélica García-Vega, Pedro-Pablo González-Pérez, José Negrete-Martínez, Marko A. Rodriguez, Daniel J. Steinbock, Jennifer H. Watkins

Philosophy: Paul Cilliers, Bruce Edmonds

Physics: Diederik Aerts, Jan Broeckaert, Atin Das, Bart D'Hooghe, Francis Heylighen, Gottfried Mayer-Kress, Mason A. Porter

Mentors

Javier Fernández-Pacheco, Jaime Lagunez-Otero, Pedro-Pablo González-Pérez, José Negrete-Martínez, José-Luis Mateos, Inman R. Harvey, Ezequiel A. Di Paolo, Andy Clark, Chris Thornton, Francis Heylighen, Diederik Aerts, Julián-José Merelo-Guervós.

Students Advised

• Seung Bae Cools. «A realistic simulation for self-organizing traffic lights». BSc in Computer Science, Vrije Universiteit Brussel. 2005-2006.

Awards

- CONACYT scholarship for graduate studies, Mexico (2001-)
- Fundación Telmex scholarship, Mexico (1996-2001).

- Karyn Kupcinet International Summer School, Weizmann Institute of Science, Israel (1999)
- SEP scholarship, Mexico (1989-1991).

Remarks

- 1st place at the prototypes contest of the EXPO ESCOM 98, with CRASH (Car and Road Automated Simulation in Hyperways).
- 2nd place at the 3rd (Mexican) Informatics Olympiad (1998).
- Zone finalist in: Ruta Hidalgo (6th grade), (Mexican) Mathemathics Olympiad (9th and 12th grades), and (Mexican) Chemistry Olympiad (11th grade).
- Participant in 9 (Mexican) National Swimming Championships (1993-1997) and finalist in 3 of them.
- Collaborator in the book "Los Derechos Humanos Para Niños" (Human Rights for children). ISBN 968-7456-34-5.
- Author of the novels: "Nacidos para morir" (Born to die) registered at the Dirección General de Derechos de Autor (Num. of reg. 116171), and "Nacidos para morir, segunda parte" (Born to die, part 2)(Num. of reg. 147352).
- Author of "Cuentos" (Tales). (Num. of reg. 147351)

Skills

- Languages: Native: Spanish, Fluent: English, Conversational: Russian, French, Dutch. Reading: Portuguese, Italian.
- Sciences: mathematics, physics, electronics, systems theory, evolution theory, complexity theory.
- Computing Sciences: structured, object-oriented, and agent-oriented programming, structured, object-oriented, and agent-oriented analysis and design, data structures, file organization, data bases, compilers, operating systems.
 - **Programming languages**: Java, Pascal, Delphi, C, C++, Smalltalk, LISP, Prolog, APL, J, NetLogo.
 - o Operating Systems: Linux, Irix, Solaris, MacOS, OpenStep, Windows, DOS.
 - Various: UML, Rational Rose, Mathematica, Matlab, Derive, HTML, VRML, Java3D, SQL, Informix, Tuxedo.
- Artificial intelligence: Behaviour-based systems, knowledge-based systems, evolutionary and adaptive systems, expert systems, artificial neural networks, knowledge representation, multi-agent systems, artificial societies.
- Philosophy: Logics, ontology, aesthetics, ethics, epistemology.
- Art: drawing, painting, photography, poetry and prose.

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