

Conservation principles and action schemes in the synthesis of geometric concepts

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Diagrammatic reasoning

- Reasoning
- Learning
- Perception
- Design and creativity
- Theorem proving
- Ubiquitous in science and engineering

Diagrammatic reasoning

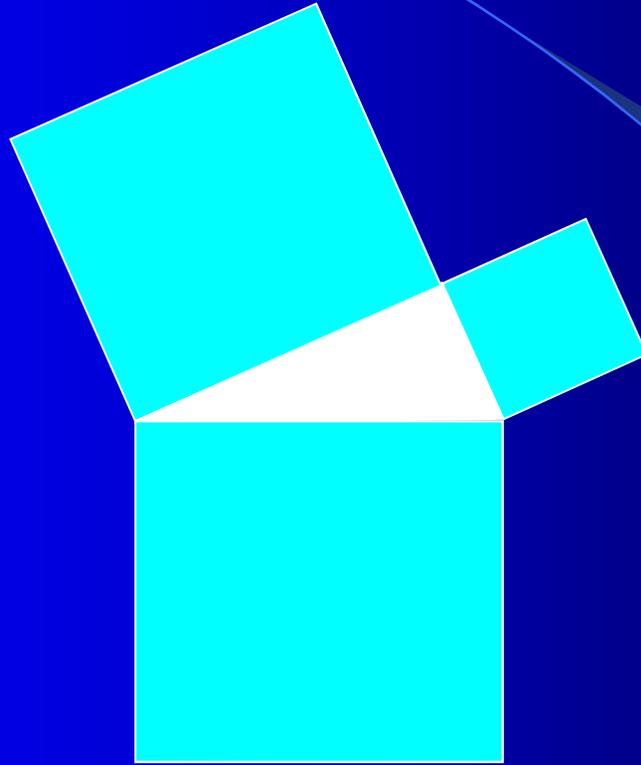
- How diagrammatic knowledge is represented
- What kind of inferences are supported by diagrams
- How external representations participate in this process

This is a problem in
knowledge representation!

Some general questions about diagrams

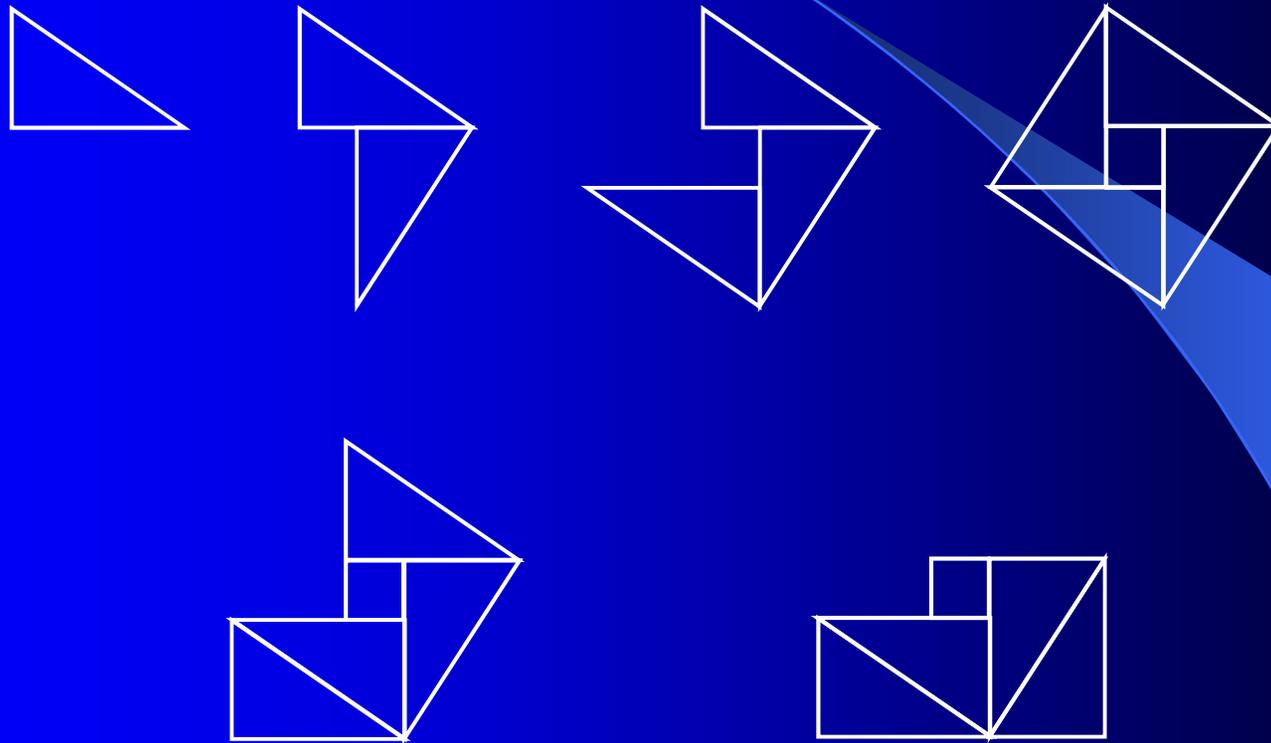
- What is their expressive power
- Why can they be interpreted so effectively
- What is the relation between logic and diagrammatic reasoning

Theorem of Pythagoras

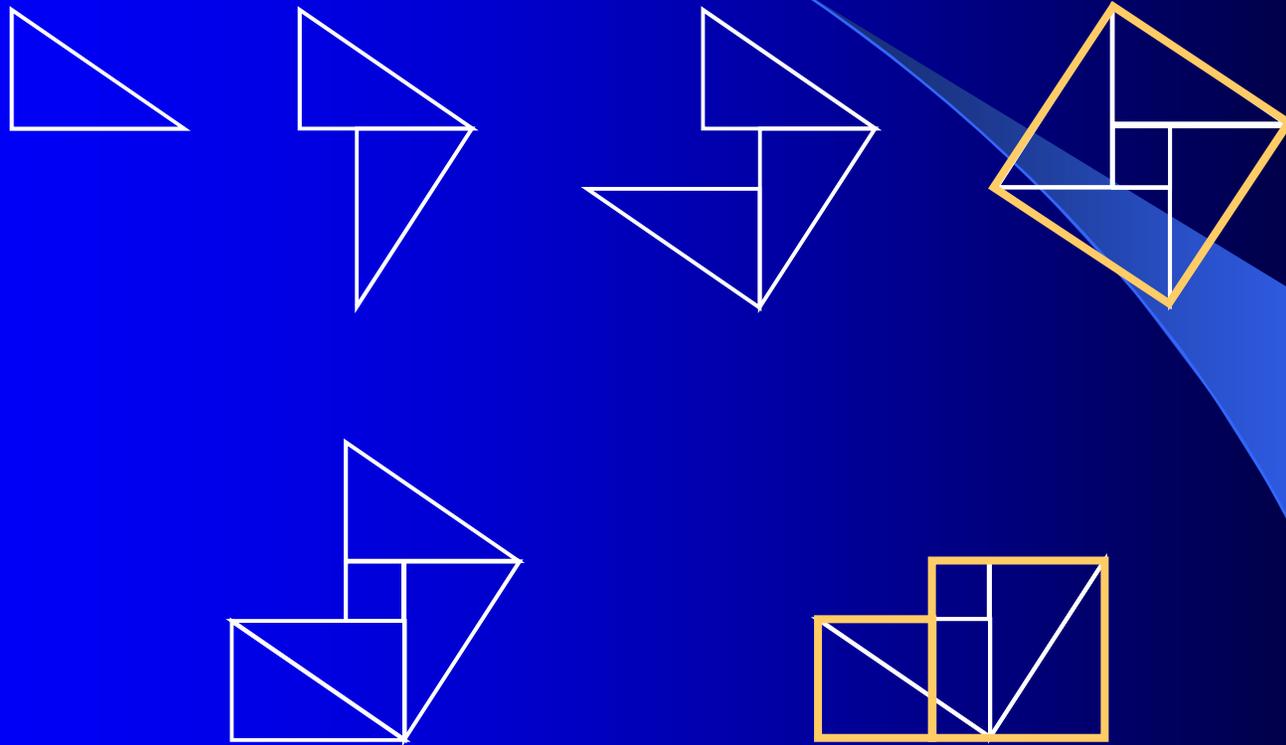


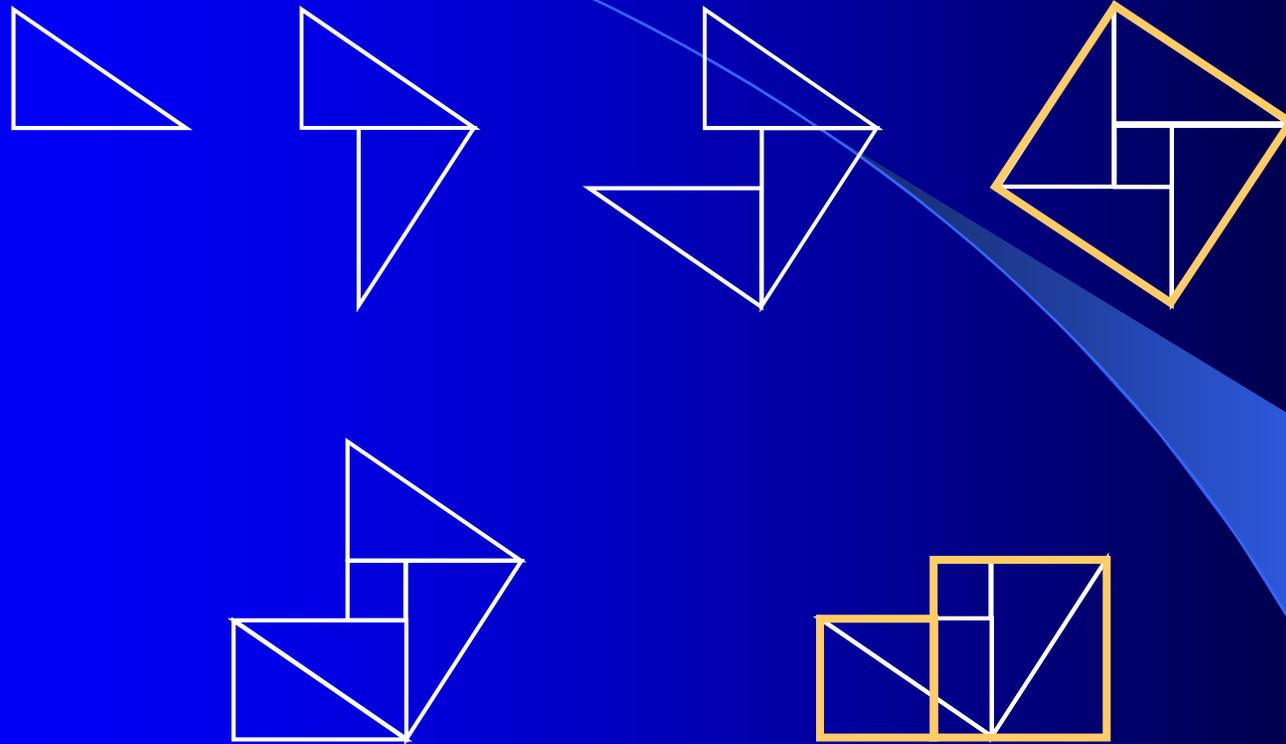
$$h^2 = a^2 + b^2$$

Bronowsky's proof



Bronowsky's proof





What are the mechanisms involved
in this kind of reasoning?

A Challenge for AI

- Gelenter's GTP (late 50's): no account!
- Pineda (1989): The role of reinterpretations
- Barwise and Etchemendy: To illustrate heterogeneous reasoning (1990)
- Wang (1995): The need for generic descriptions
- Lindsay (1998): A demonstrator system
- Jamnik (1999): To illustrate a taxonomy of diagrammatic theorems

A Challenge for AI

- Pineda (2007):
 - A theory of diagrammatic reasoning
 - A semi-automatic proof of the theorem of Pythagoras
 - A semi-automatic proof of the theorem of the sum of the odds
 - A prototype program

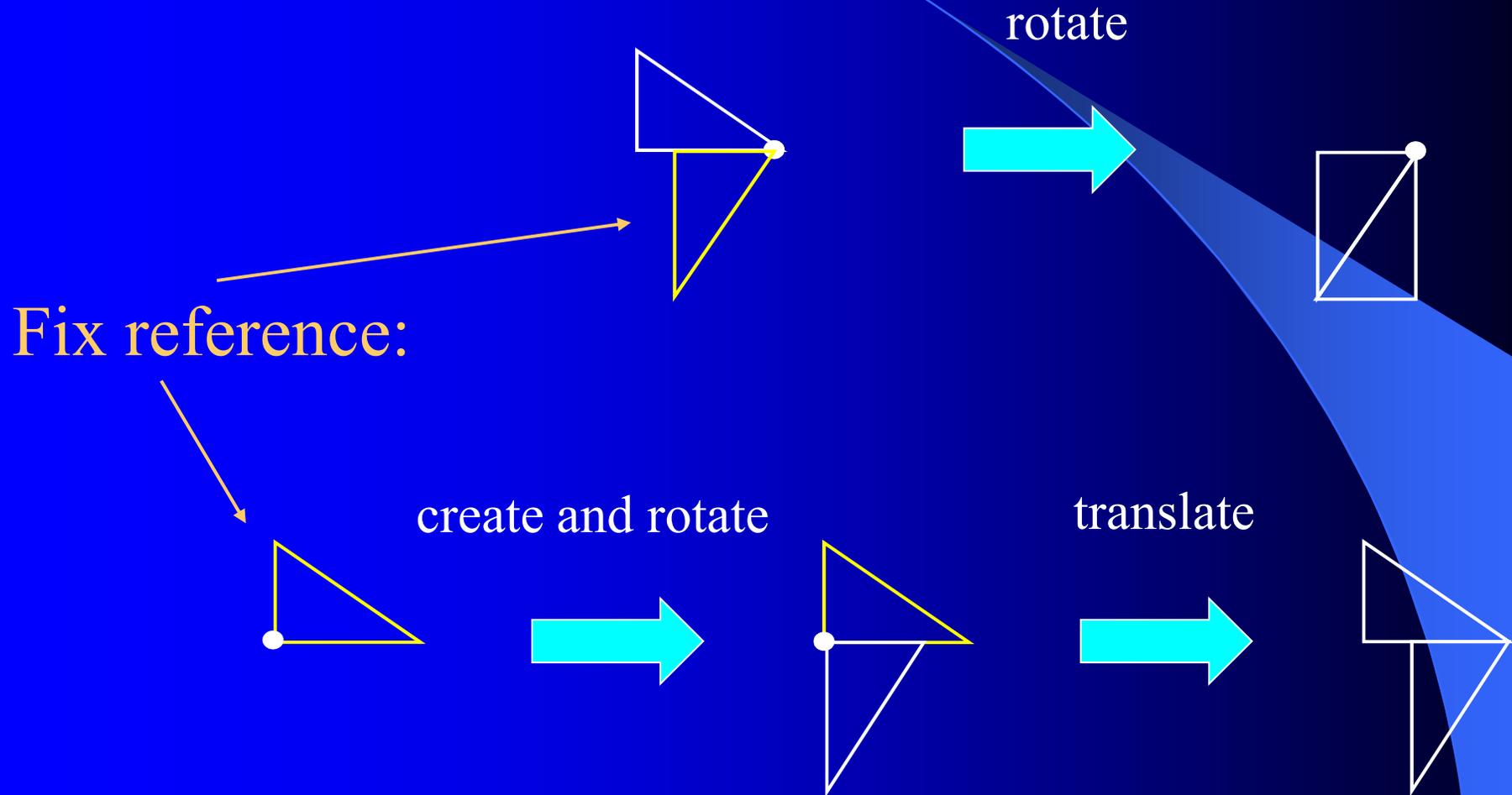
The theory...

- Action schemes (a synthetic machinery)
- A notion of *re*-interpretation
- A geometric description machinery
- Conservation principles
- The arithmetic interpretation

The theory...

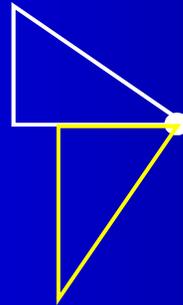
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Action schemes



Preserving proprieties

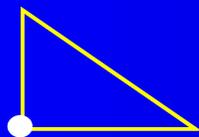
Area preserving:



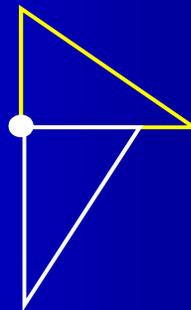
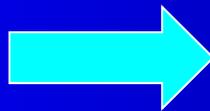
rotate



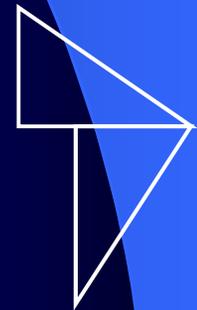
Not area preserving:



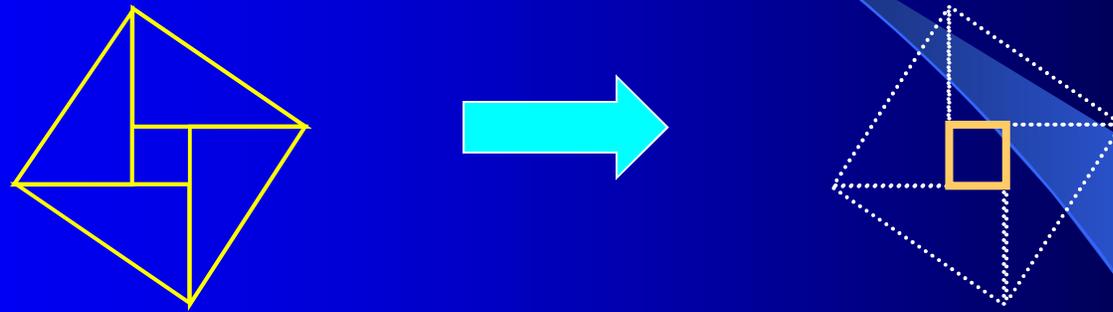
create and rotate



translate



A more complex action scheme



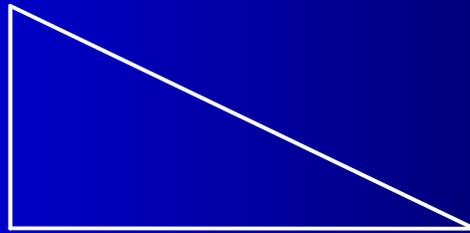
Not area preserving

Shape generation scheme

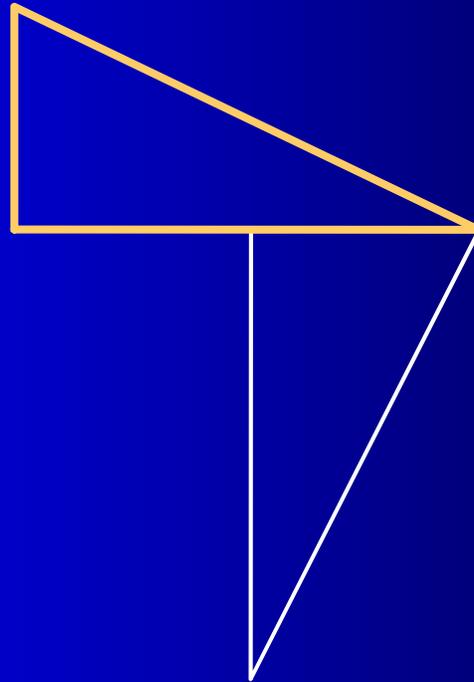


Heuristic's control and attention flow

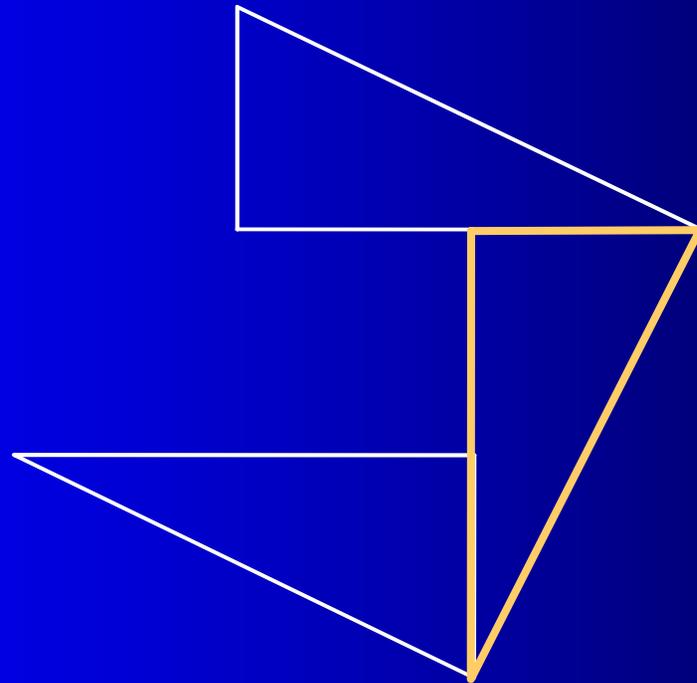
The right-triangle seed



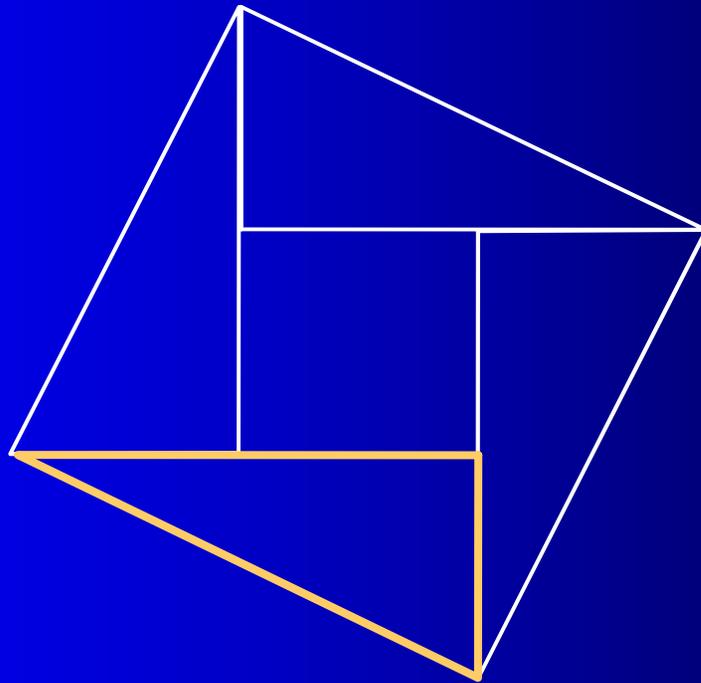
Application of scheme



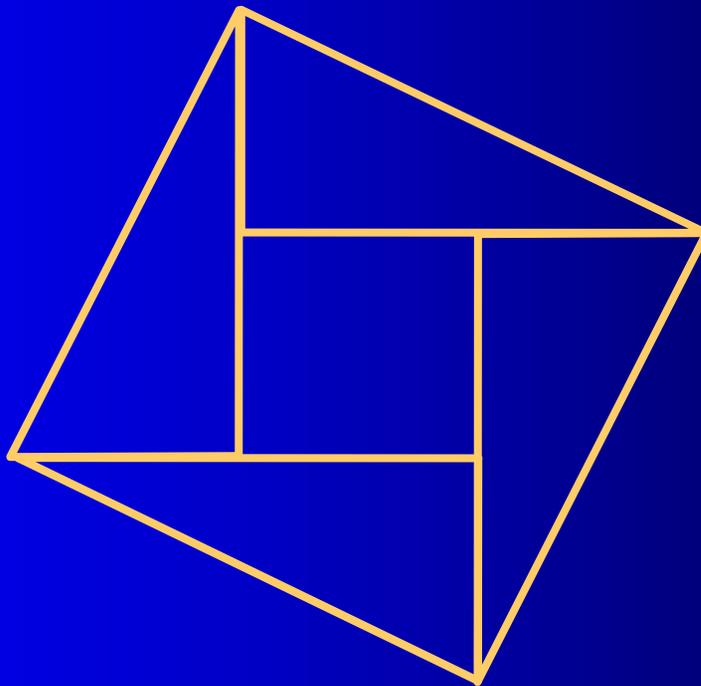
again...



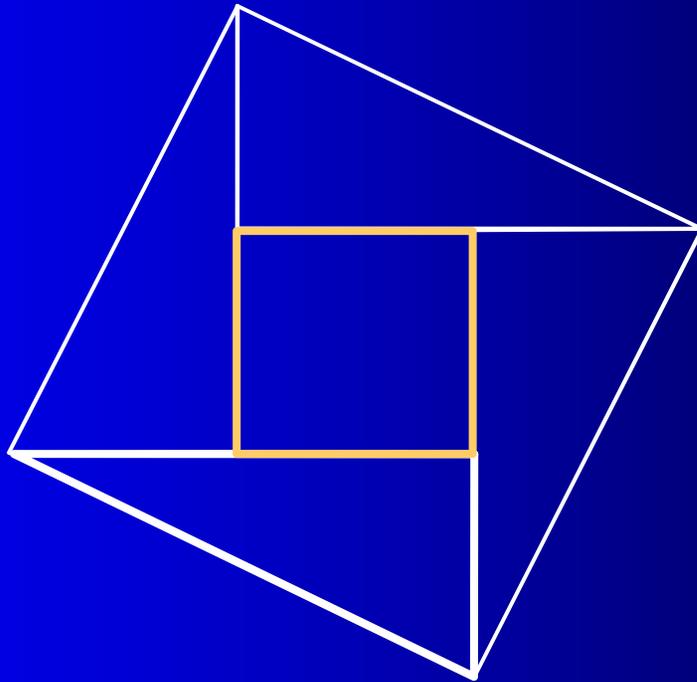
... and again!



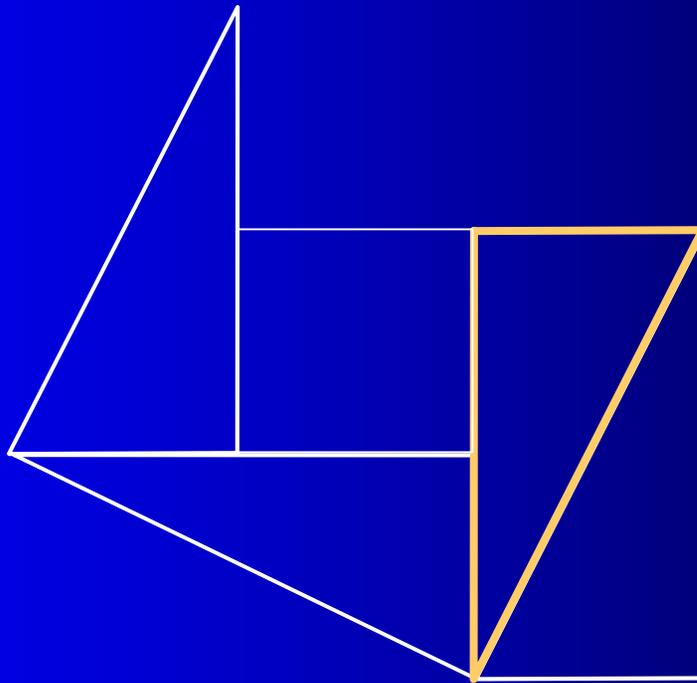
... A complex focus!



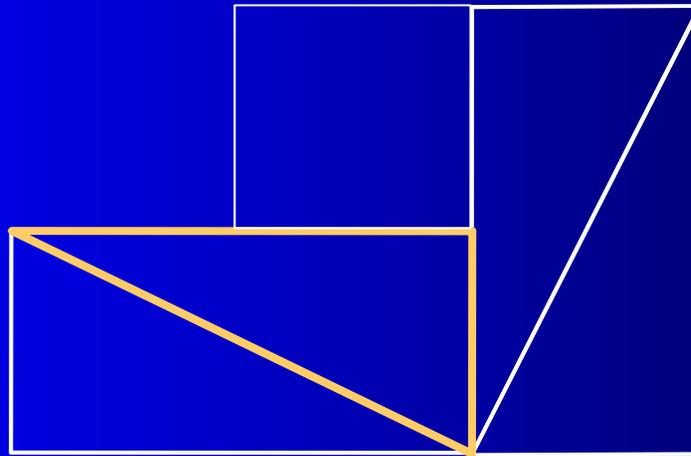
... Add internal square!



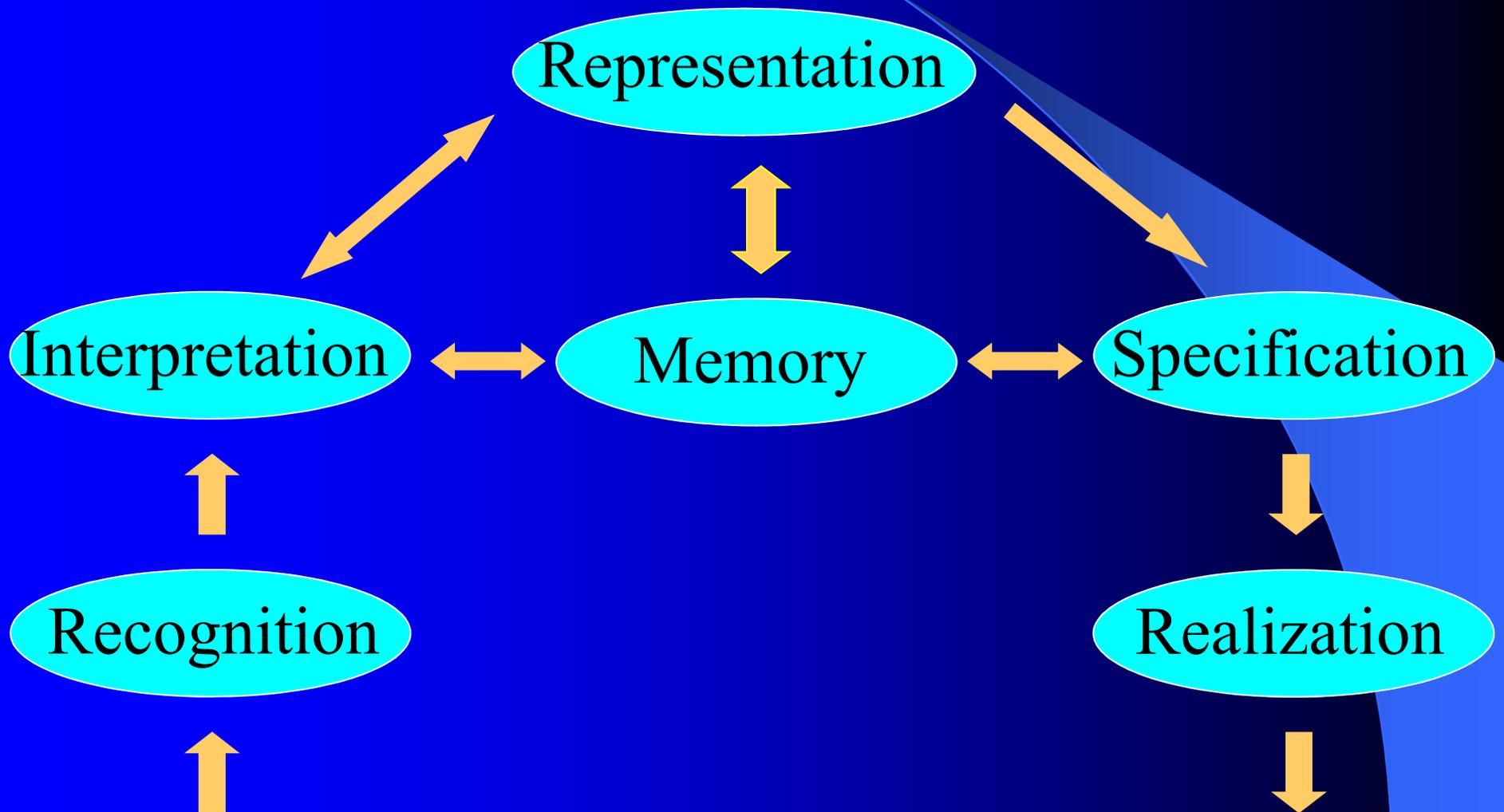
First area preserving transformation...



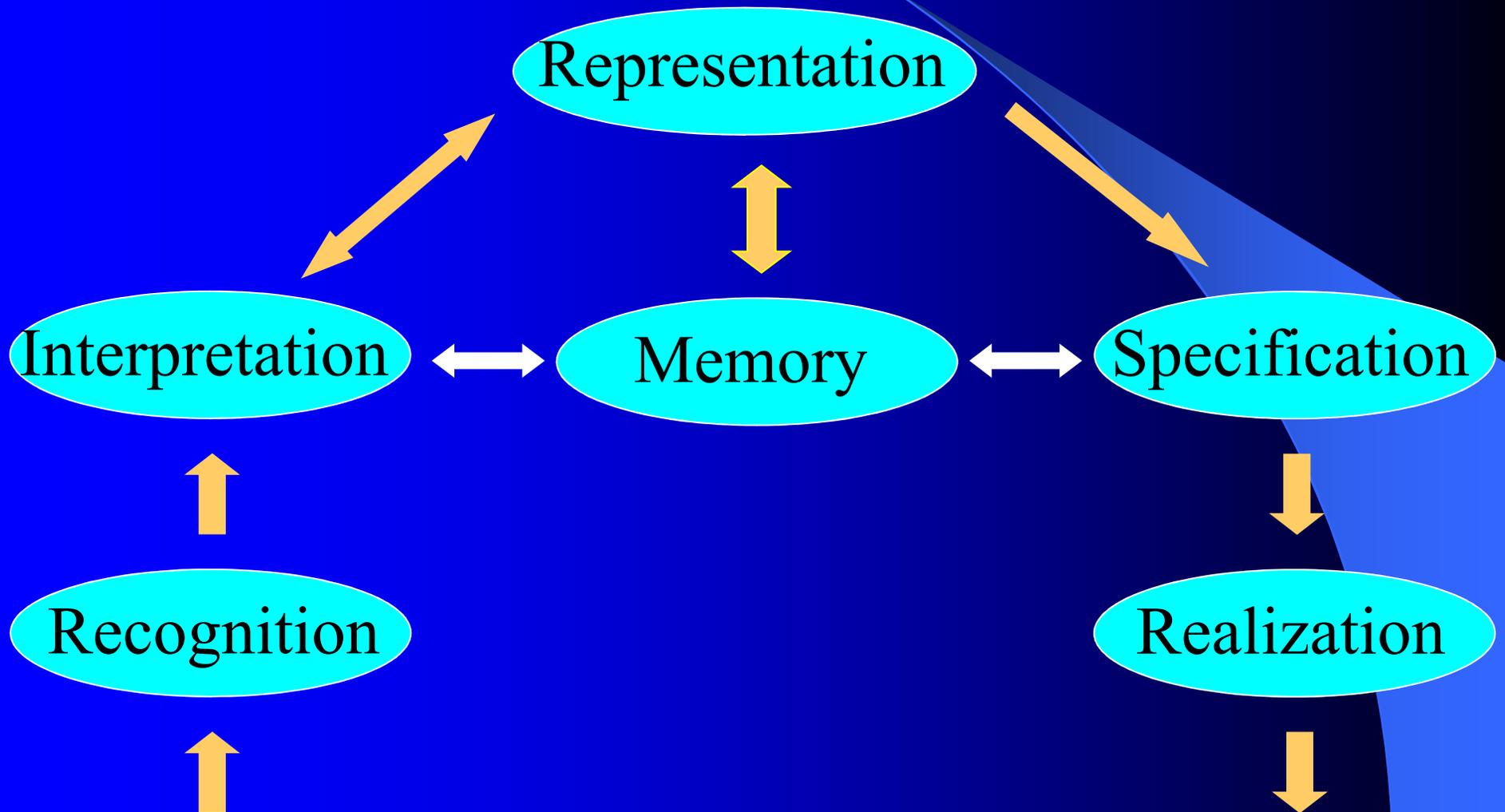
Second area preserving transformation



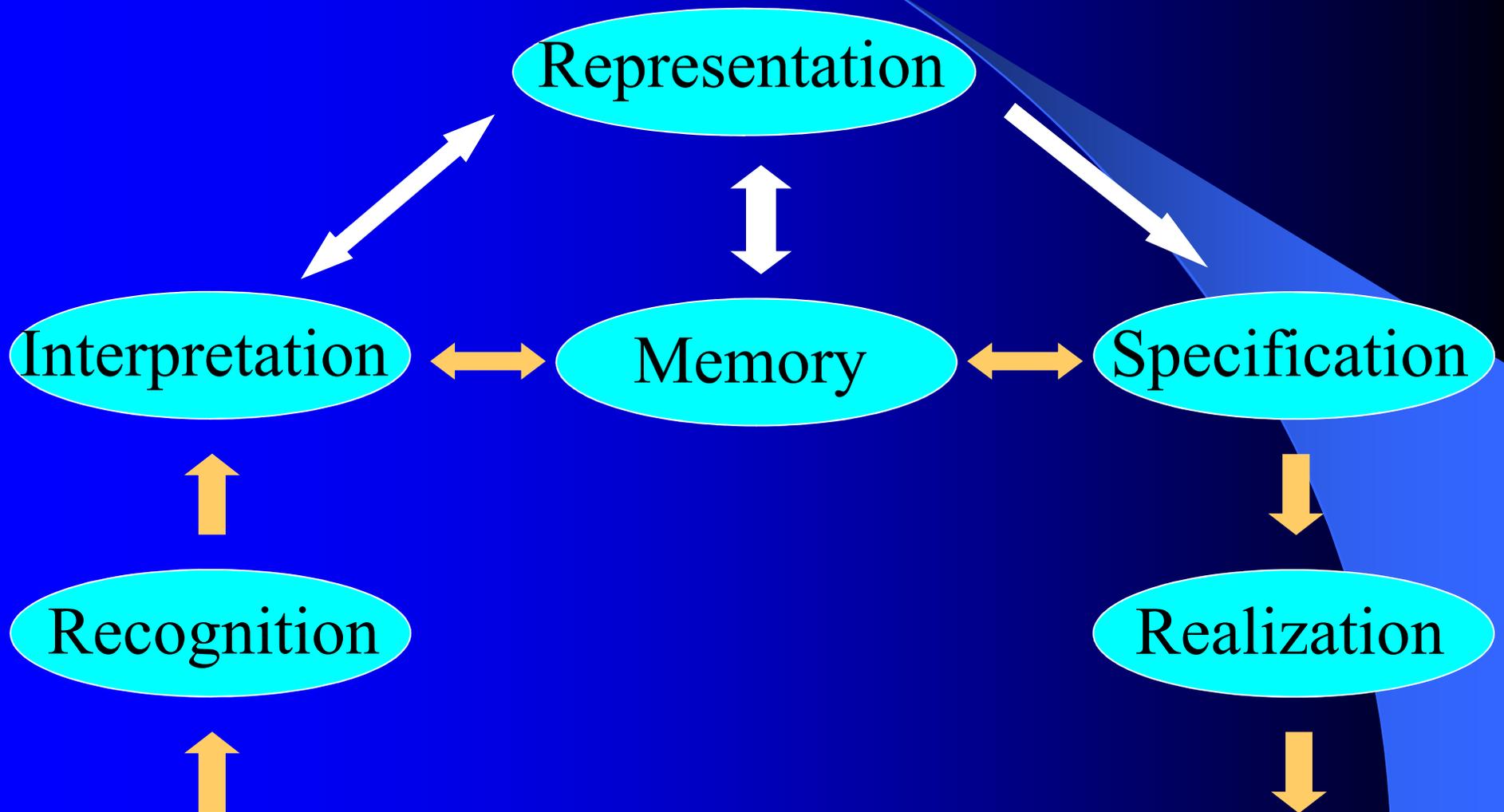
Diagrammatic Reasoning: action schemes



Schemes 1 and 2



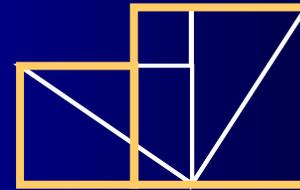
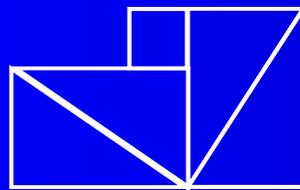
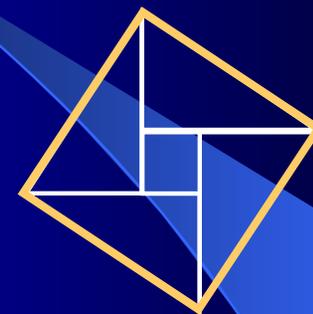
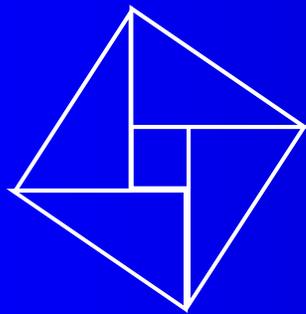
Scheme 3



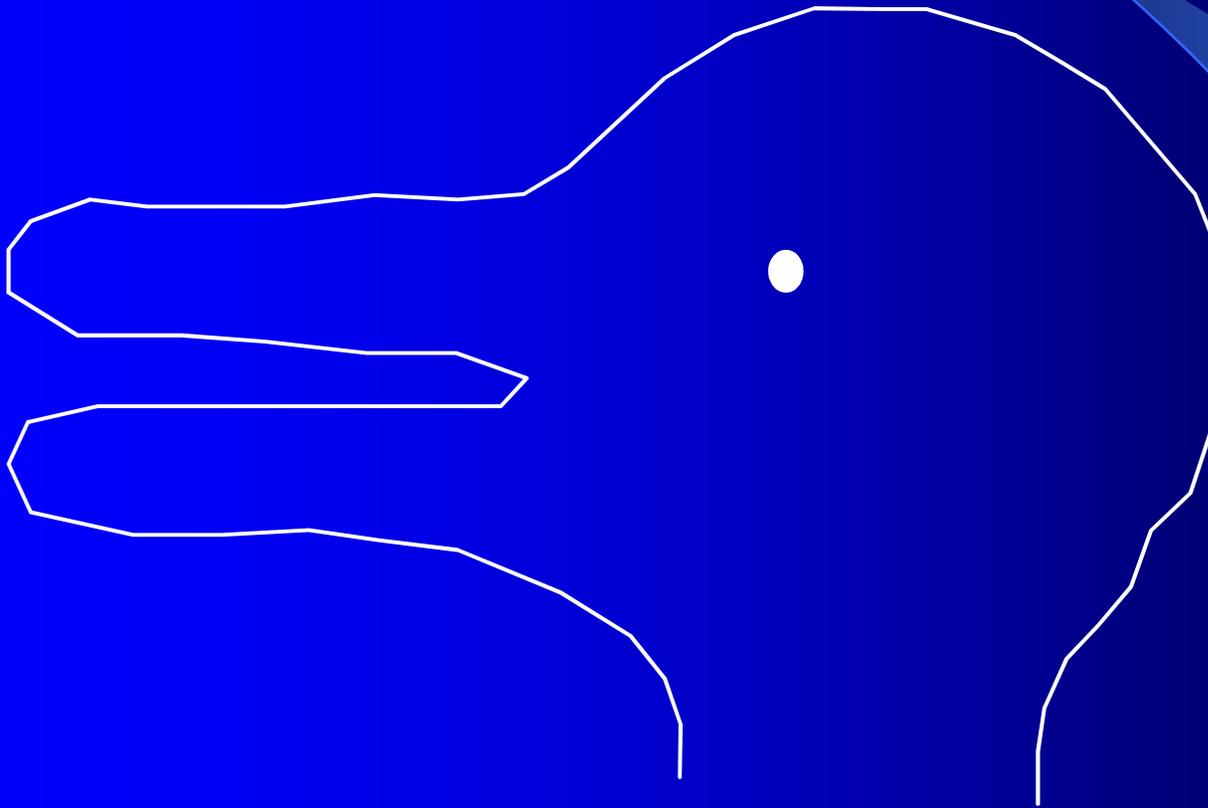
The theory...

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- A notion of *re-interpretation*
- A geometric description machinery
- Conservation principles
- The arithmetic interpretation

The *re*-interpretations and “emerging” objects



A change in the conceptual perspective!

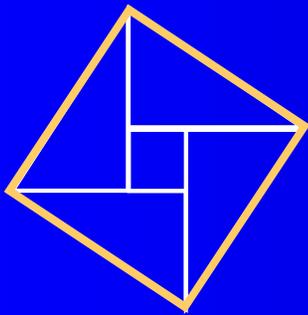


A problem of description...

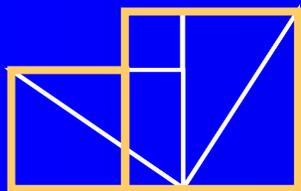


A perceptual inference?

We need the relevant description

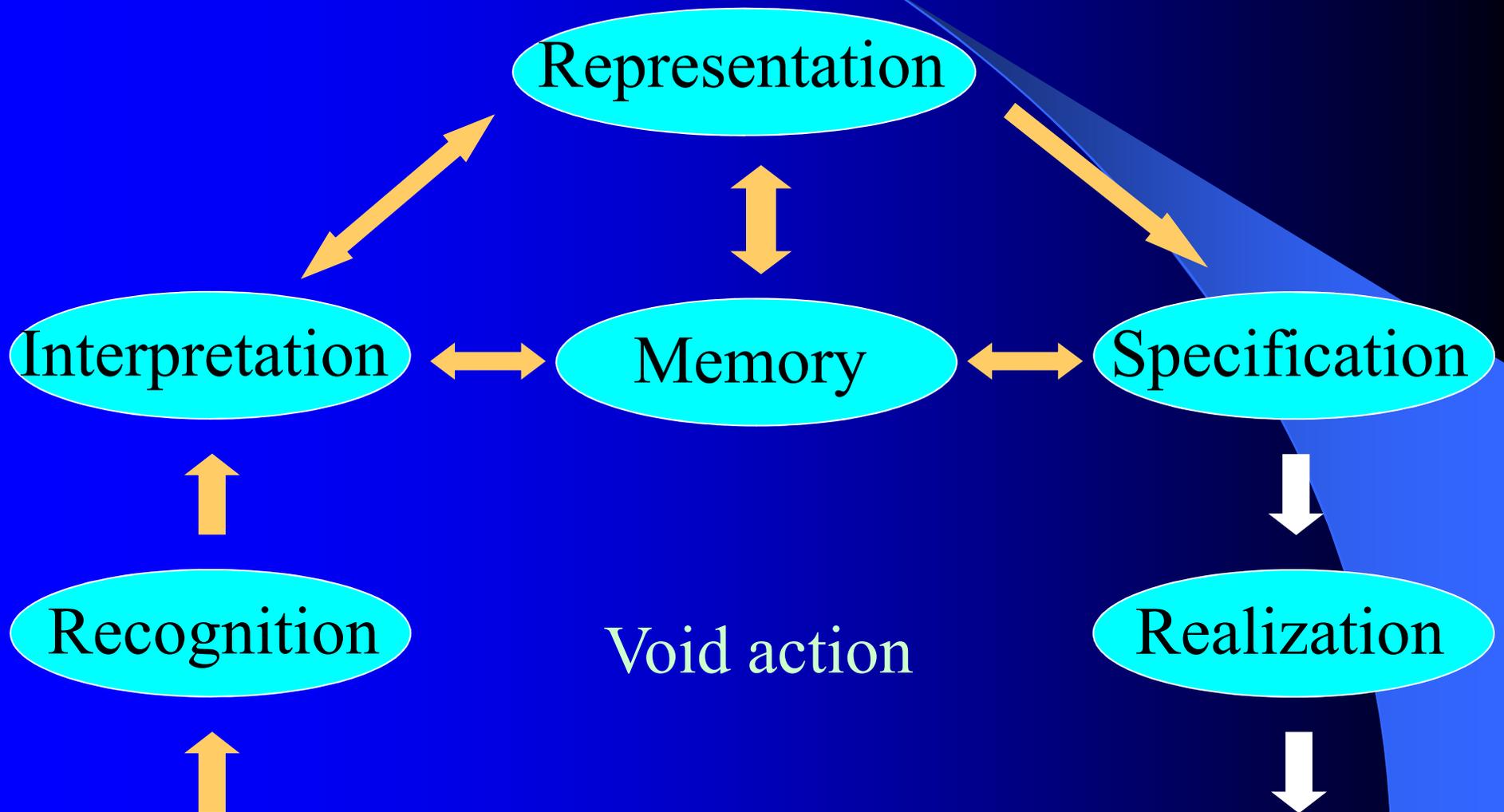


A square on the hypotenuse of a right-triangle



The union of a square on a right side of a right triangle and a square on the other right side of the same right triangle

Diagrammatic Reasoning: Perceptual Inference



The theory...

- Action schemes (a synthetic machinery)
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Concepts

- Concepts (i.e. knowledge objects) can be represented in computers
- Turing Machines compute functions
- So, concepts are represented through functions
- The challenge is to find such functions
- In the present case, the functions representing geometric and arithmetic concepts that are expressed through diagrams!

Geometric description machinery

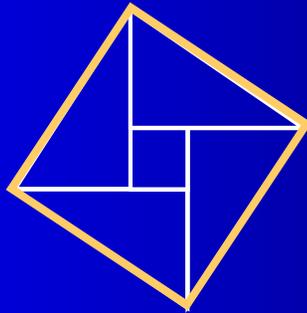
- A geometric signature to refer to geometric objects, properties and relations
- The functional abstractor operator to express geometric concepts
- A geometric descriptor operator to refer to (contextually dependent) emerging objects:

$$T \leq f$$

- If $f(A)$ is true $(T \leq f) = T$ where T is a term of any geometric sort which contains (possible) variables in f

Generic description

- Diagram:

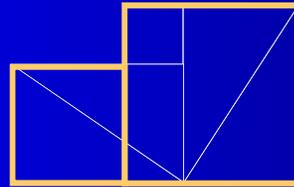


- Description: $y \leq f_1$
- where:

$$f_1 = \lambda x \lambda y. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \ \text{side}(\text{hipotenuse}(x), y)$$

Generic description

- Diagram:



- Description:

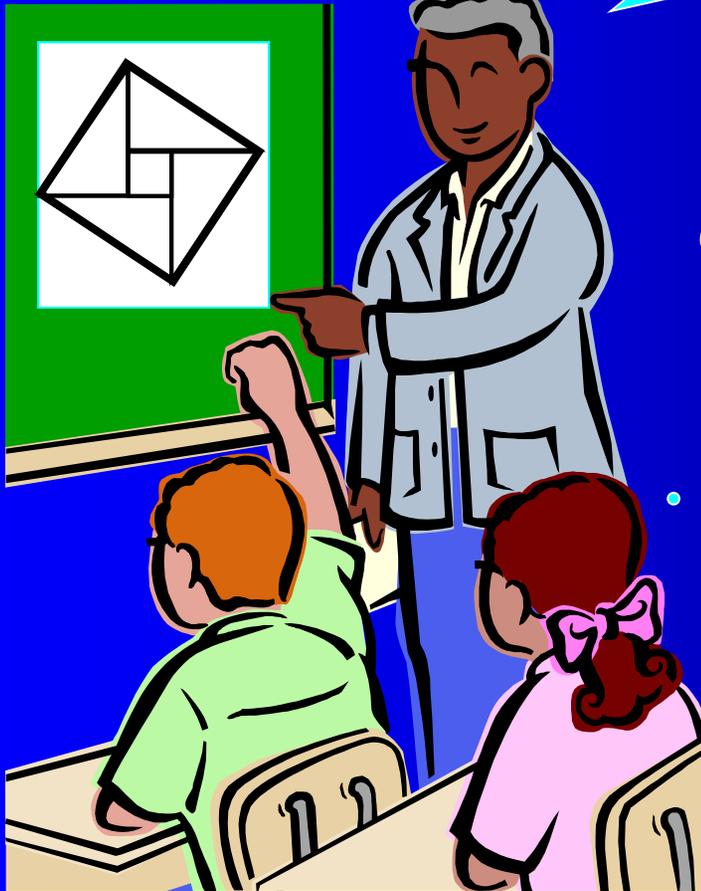
$$\text{union}(y, z) \leq f_2$$

where:

$$f_2 = \lambda x \lambda y \lambda z. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \ \text{square}(z) \ \& \\ \text{side}(\text{side_a}(x), y) \ \& \ \text{side}(\text{side_b}(x), z)$$

Diagrams and descriptions

*A square on the hypotenuse of
a right-triangle*

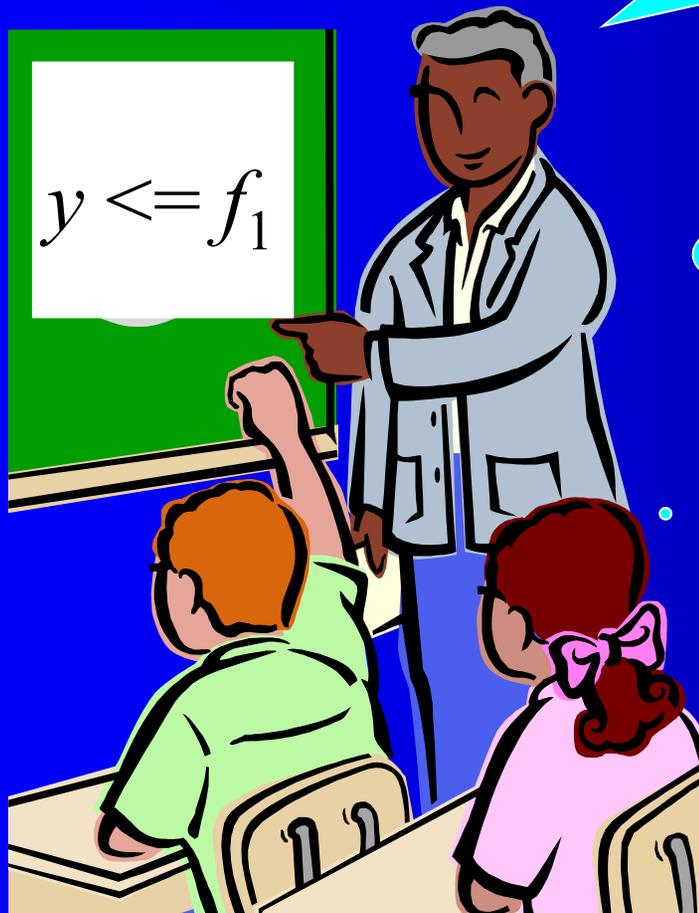


$$y \leq f_1$$

Descriptions as internal
Representations?

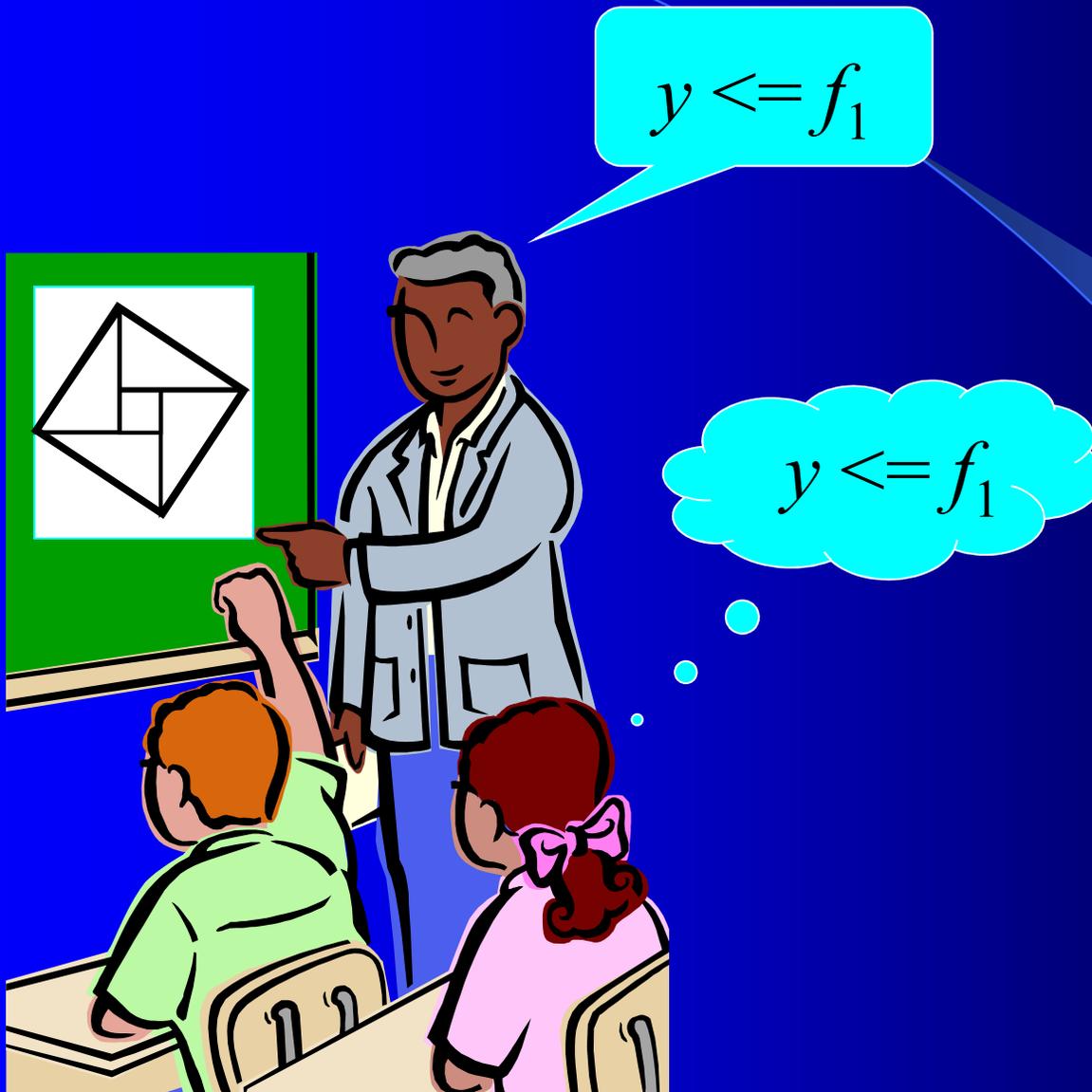
Diagrams and descriptions

*A square on the hypotenuse of
a right-triangle*



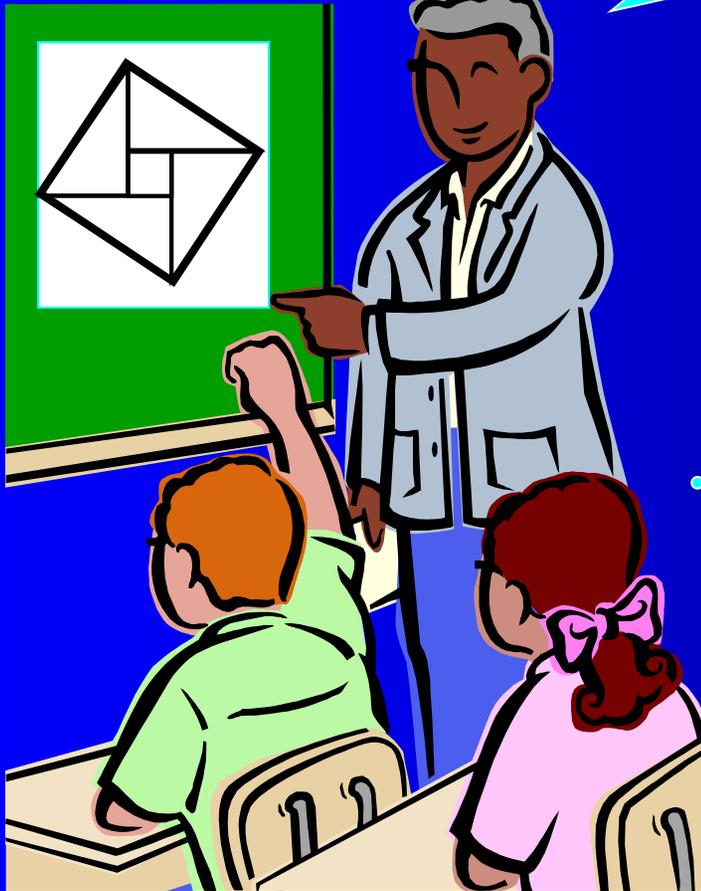
$y \leq f_1$

Diagrams and descriptions



Functions represent meanings!

*A square on the hypotenuse of
a right-triangle*



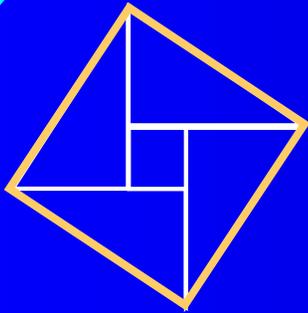
Meaning

$y \leq f_1$ represents
a generic concept!

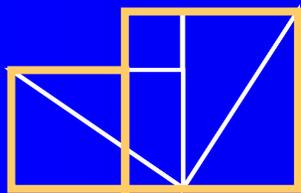
The theory...

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We need to state a property holds for different diagrams...

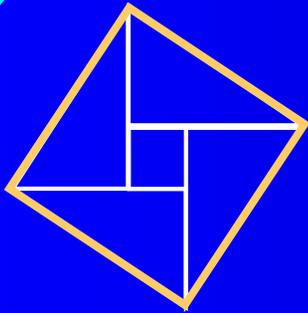


Area of a square on the hypotenuse of a right-triangle

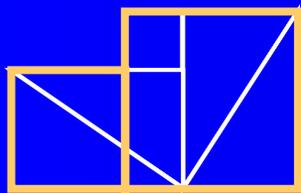


Area of the union of a square on a right side of a right triangle and a square on the other right side of the same right triangle

This is a relation between generic descriptions...



$$\textit{area}(y \leq f_1)$$

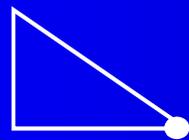


$$\textit{area}(\textit{union}(y, z) \leq f_2)$$

Conservation principles

- Generalized concept of equality for geometrical properties
- Global principle of conservation of area:

$$\lambda P \lambda Q (area(P) = area(Q))$$



rotate




- The application of the principle is granted if the action scheme producing the transformation preserves the conservation property

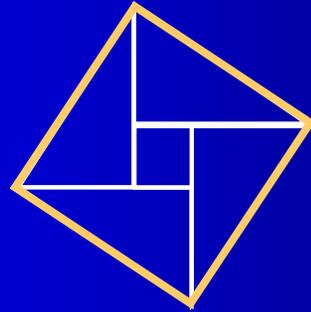
Conservation principles

- Structured principle of conservation of area:

$$\lambda P \lambda Q \lambda x (\text{area}(P(x)) = \text{area}(Q(x)))$$

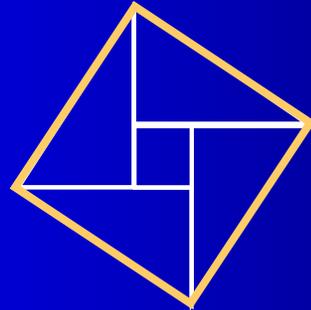
- P and Q are generic descriptions of geometrical objects or configurations
- x is a generic reference object
- An interpretation act (under the appropriate conditions) is represented by a functional application operation!

Synthesis of geometric concepts



$$\lambda P \lambda Q \lambda x (\text{area}(P(x)) = \text{area}(Q(x)) (y \leq f_1))$$

Synthesis of geometric concepts



$$\lambda Q \lambda x (\text{area}(y \leq f_1(x))) = \text{area}(Q(x))$$

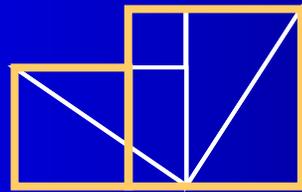
Synthesis of geometric concepts



$$\lambda Q \lambda x (\text{area}(y \leq f_1(x))) = \text{area}(Q(x)) (\text{union}(y, z) \leq f_2)$$

The application is permitted if the the diagram is modified by an area preserving (sequence of) transformation

Synthesis of geometric concepts



$$\lambda x(\text{area}(y \leq f_1(x)) = \text{area}(\text{union}(y, z) \leq f_2(x)))$$

The function representing the geometric concept of the Theorem of Pythagoras!

The geometric concept

$$f_{\text{TP}} = \lambda x (\text{area}((w \leq f_1)(x)) = \text{area}((\text{union}(y, z) \leq f_2)(x)))$$

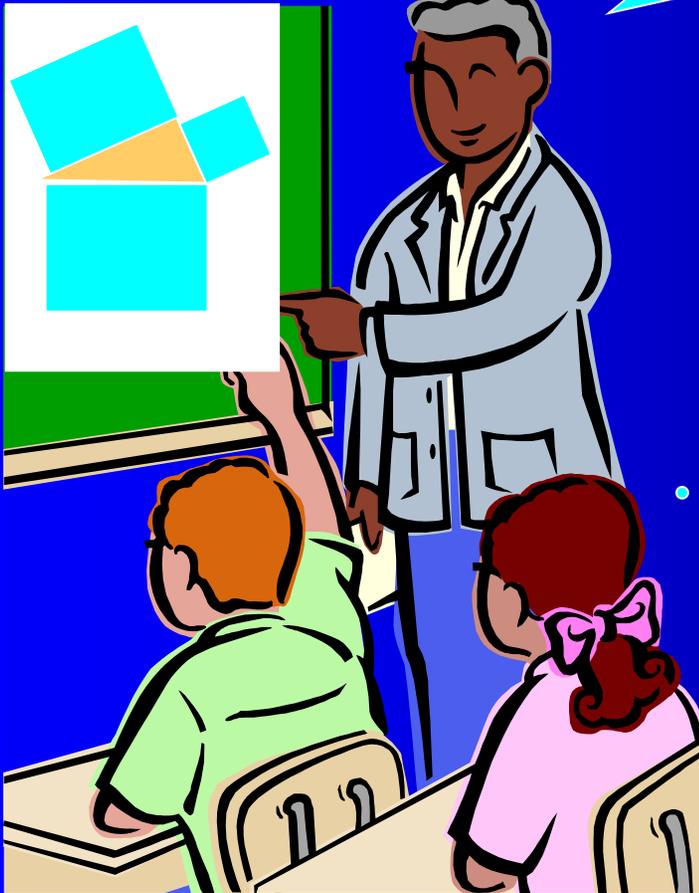
Where:

$$f_1 = \lambda x \lambda y. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \\ \text{side}(\text{hipotenuse}(x), y)$$

$$f_2 = \lambda x \lambda y \lambda z. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \ \text{square}(z) \ \& \\ \text{side}(\text{side_a}(x), y) \ \& \ \text{side}(\text{side_b}(x), z)$$

The extension of the concept...

Are these in the Pythagorean relation?



f_{TP}

The extension of the concept...

Are these?



f_{TP}

Representation of meanings!

The area on the hypotenuse of a right triangle is the same as the area of the union of the squares on its right sides

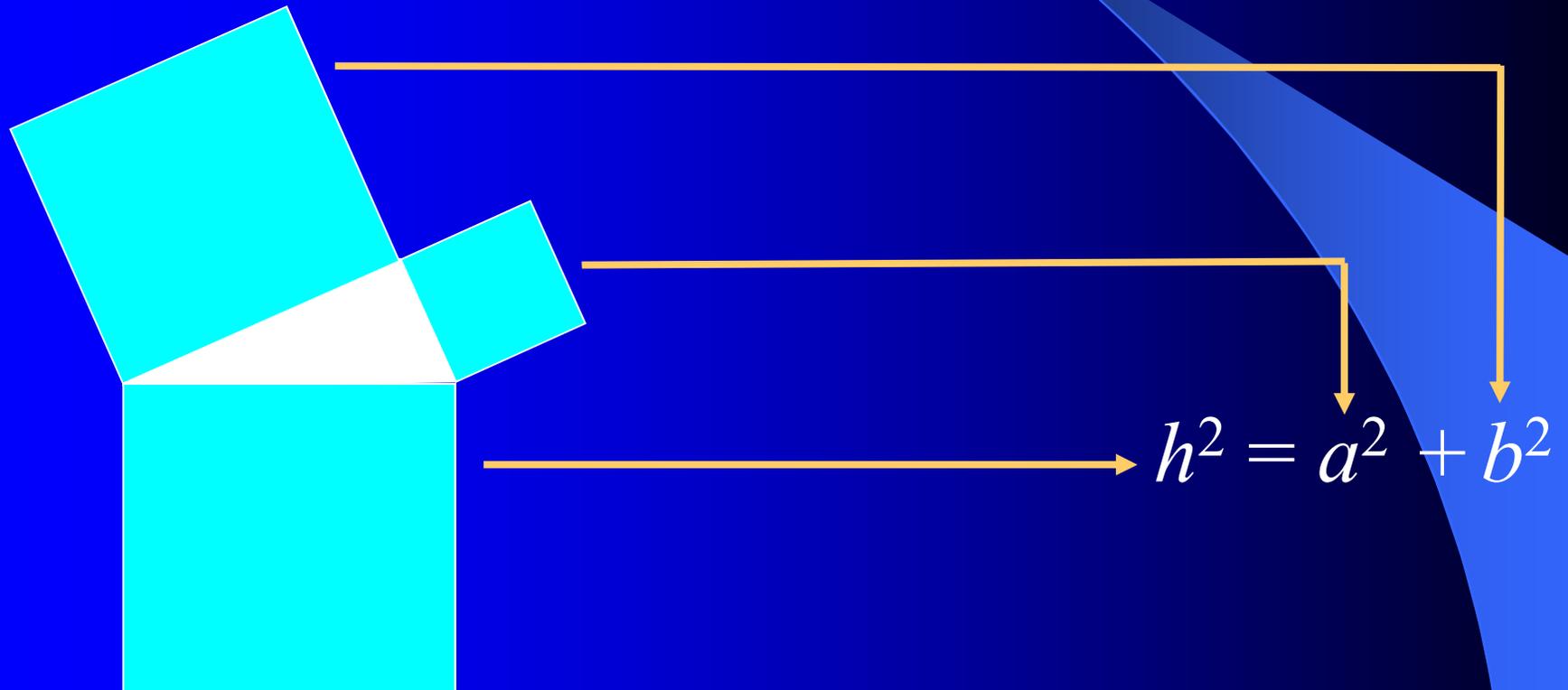


f_{TP}

The theory...

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A mapping from the geometry into the arithmetic



The representation function

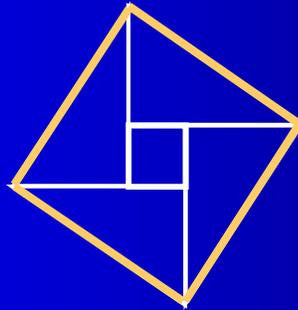
$\phi(x \leq f) = \lambda u.u^2$ if the type of x in f is sq

$\phi(\text{union}) = +$

$\phi(g(y_1, y_2) \leq f) = \phi(g)(\phi(y_1 \leq f), \phi(y_2 \leq f))$

The mapping

Diagram:

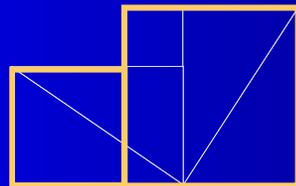


The arithmetic concept:

$$\phi(y \leq f_1) = \lambda u. u^2$$

The mapping...

The diagram:



The arithmetic concept:

$$\phi(\text{union}(y, z) \leq f_2) = \lambda v.v^2 + \lambda w.w^2$$

The mapping

- The geometric principle:
 - $\lambda P \lambda Q \lambda x (area(P(x)) = area(Q(x)))$
- The arithmetic principle:
 - $\lambda P \lambda Q (P = Q)$
 - Concept of global arithmetic equality!

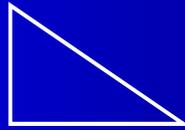
Diagrammatic Derivations

A three-tier tandem process

- The synthesis of geometric form
- The synthesis of the geometric concept
- The synthesis of the arithmetic concept

The seed...

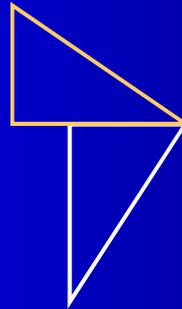
- Diagram:



- Principle of conservation of area:
 - $\lambda P \lambda Q \lambda x (area(P(x)) = area(Q(x)))$
- Concept of the global arithmetic equality:
 - $\lambda P \lambda Q (P = Q)$

Synthesis of form

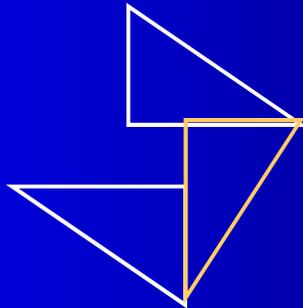
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Synthesis of form

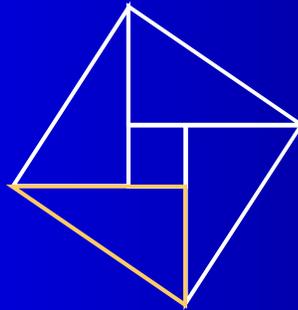
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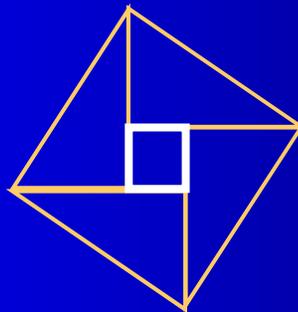
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Synthesis of form

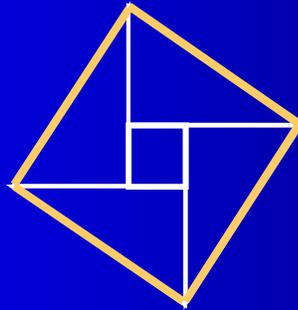
- Diagram:



- Principle of conservation of area:
 - $\lambda P \lambda Q \lambda x (area(P(x)) = area(Q(x)))$
- Concept of the global arithmetic equality:
 - $\lambda P \lambda Q (P = Q)$

First reinterpretation

- Reinterpretations preserve area:



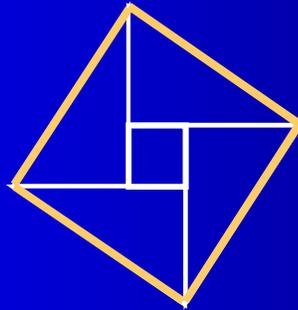
- Concepts construction:

- $\lambda P \lambda Q \lambda x (\text{area}(P(x)) = \text{area}(Q(x))) (w \leq f_1)$

- $\lambda P \lambda Q (P = Q) (\lambda u. u^2)$

First reinterpretation

- Reinterpretation:



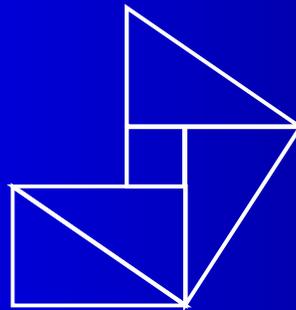
- Concepts construction:

- $\lambda_Q \lambda_x(\text{area}(w \leq f_1(x))) = \text{area}(Q(x))$

- $\lambda_Q(\lambda u.u^2 = Q)$

Synthesis of form

- Diagram:



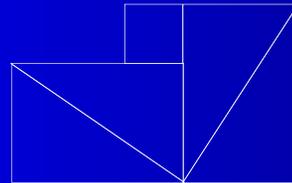
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Synthesis of form

- Diagram:



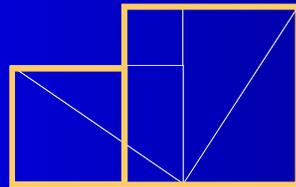
- Concepts construction:

- $\lambda Q \lambda x (\text{area}(w \leq f_1(x)) = \text{area}(Q(x)))$

- $\lambda Q (\lambda u. u^2 = Q)$

Second reinterpretation

- Reinterpretation:

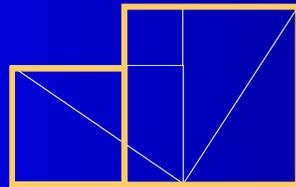


- Concepts construction:

- $\lambda Q \lambda x (\text{area}(w \leq f_1(x)) = \text{area}(Q(x))(\text{union}(y, z) \leq f_2))$
- $\lambda Q (\lambda u. u^2 = Q) (+(\lambda v. v^2, \lambda w. w^2))$

Second reinterpretation

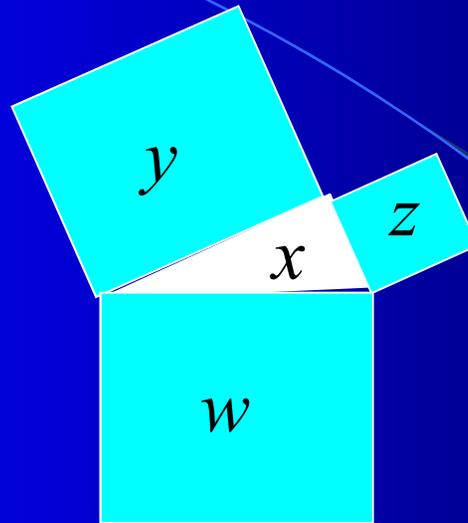
- Reinterpretation:



- Concepts construction:

- $\lambda x(\text{area}(w \leq f_1(x)) = \text{area}(\text{union}(y, z) \leq f_2(x)))$
- $\lambda u.u^2 = +(\lambda v.v^2, \lambda w.w^2)$

Program transformation rules



$$\lambda x. \lambda w. \lambda y, z. (\text{area}((w \leq f_1)(x, w)) = \text{area}(\text{union}(y, z) \leq f_2)(x, (y, z)))$$

$$\lambda u, v, w. u^2 = v^2 + w^2$$

Questions about diagrams

- What is their expressive power
- Why can they be interpreted so effectively
- What is the relation between logic and diagrammatic reasoning

Questions about diagrams

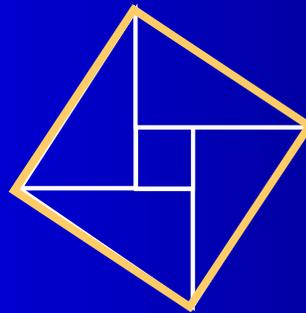
- What is their expressive power
- Why can they be interpreted so effectively
- What is the relation between logic and diagrammatic reasoning

Diagrams and abstraction

- A common view is that diagrams are good for expressing concrete information but...
- There is a limitation in the abstractions that can be expressed
- The theory of graphical specificity (Stenning and Oberlander, 1995)

We can have concrete interpretations...

- Diagram:



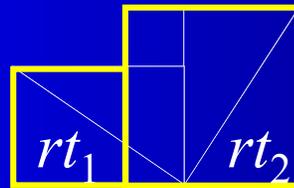
- Description:

$sq_1 \Leftarrow right\text{-triangle}(rt_1) \ \& \ square(sq_1) \ \& \ side(hipotenuse(rt_1), sq_1)$

... and deal with the ambiguity!

We can limit the expressive power of the representational language...

Diagram:



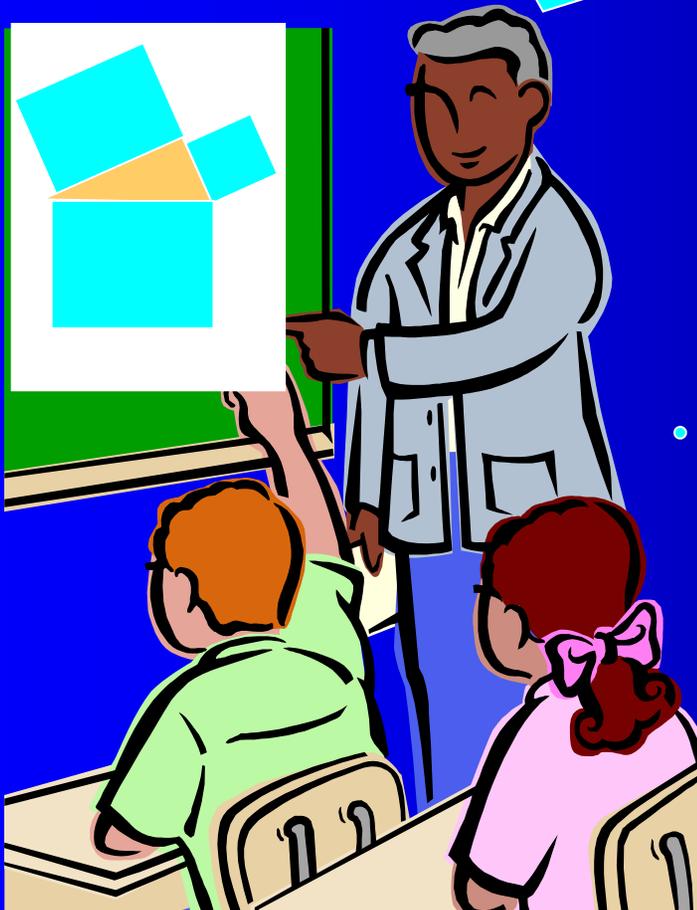
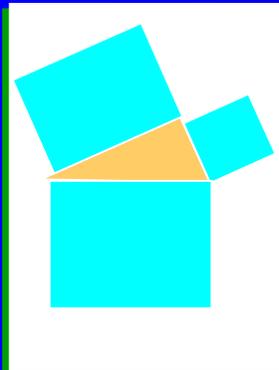
Descripción:

$$\begin{aligned} \text{union}(sq_1, sq_2) \leq & \text{right_triang}(rt_1) \ \& \ \text{right_triang}(rt_2) \ \& \\ & \text{square}(sq_1) \ \& \ \text{square}(sq_2) \ \& \\ & \text{side}(\text{side_a}(rt_1), sq_1) \ \& \\ & \text{side}(\text{side_b}(rt_2), sq_2) \end{aligned}$$

and face the limitations of the medium!

Representation of meanings

The area on the hypotenuse of a right triangle is the same as the area of the union of the squares on its right sides



f_{TP}

Through the *lambda calculus* we represent interpretations of diagrams ...

NOT diagrams!!!

Diagrams and abstraction

- The present theory shows that diagrams can be given generic (fully abstract) interpretations!
- A representation is specified through:
 - The external symbols and configurations
 - The interpretation process
 - The language to represent the interpretations does not need to have a limited expressivity (e.g. propositional logic)
- Diagrammatic proofs are genuine proofs!

Questions about diagrams

- What is their expressive power
- Why can they be interpreted so effectively
- What is the relation between logic and diagrammatic reasoning

Reasoning with concrete representations

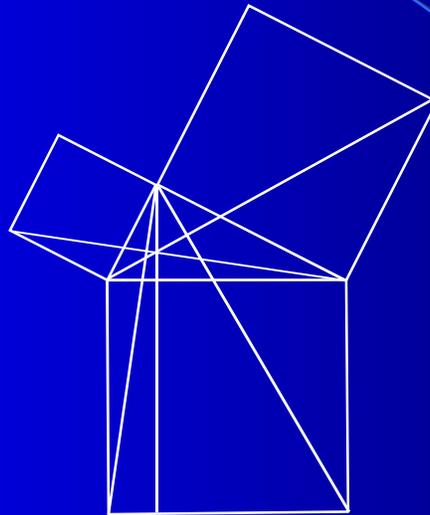
- Vision provides concrete interpretations of shapes directly
- Easy... if the problem has a concrete nature!
- Concrete problems can often be expressed through diagrams
- But, if the problem demands abstraction (e.g. an infinite number of instances) concrete resources (memory and computational time) run out very quickly!

Abstractions capture change implicitly!

- Two dimensions of change:
 - The parameters of the diagrammatic objects
 - Different diagrammatic configurations that have the same description (i.e. equivalent in relation to the task)

Abstractions account for equivalent objects!

- Diagram:



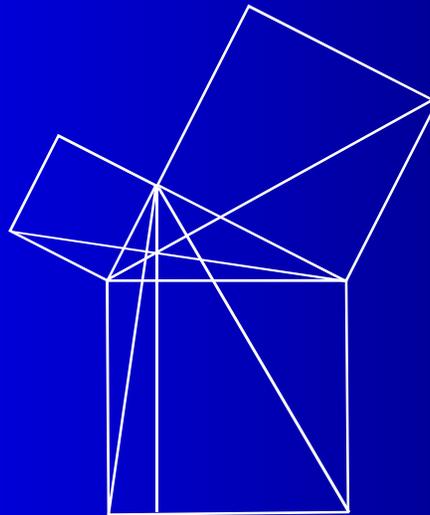
- Description: $y \leq f_1$

- where:

$$f_1 = \lambda x \lambda y. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \ \text{side}(\text{hipotenuse}(x), y)$$

Abstractions account for equivalent objects!

- Diagram:



- Description:

$$\text{union}(y, z) \leq f_2$$

where:

$$f_2 = \lambda x \lambda y \lambda z. \text{right_triang}(x) \ \& \ \text{square}(y) \ \& \ \text{square}(z) \ \& \\ \text{side}(\text{side_}a(x), y) \ \& \ \text{side}(\text{side_}b(x), z)$$

Diagrammatic reasoning is monotonic!

- In spite of the change in the geometric form and regardless the values of the parameters of diagrammatic objects, the synthesis of the geometric and arithmetic processes is monotonic

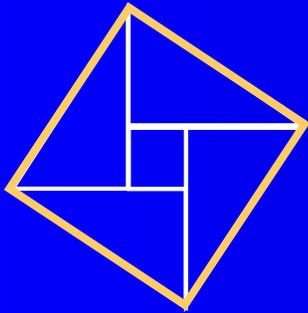
Reading a diagrammatic sequence!

- Incremental interpretation:
 - *every man is mortal*
 - $\lambda P \lambda Q \lambda x (P(x) \supset Q(x))(\text{man})(\text{mortal})$
 - $\lambda Q \lambda x (\text{man}(x) \supset Q(x))(\text{mortal})$
 - $\lambda x (\text{man}(x) \supset \text{mortal}(x))$
- There is not a change to account for!
- Natural language quantifiers can be seen as conservation principles!

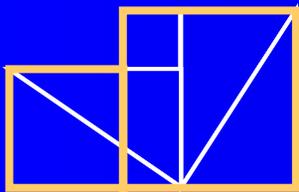
Reasoning with abstractions is easy!

- Abstractions are small finite representational objects (that represent interpretations) that can be used in thought process as units, but have a very large, perhaps infinite, extension

What is hard is to produce the relevant abstractions!

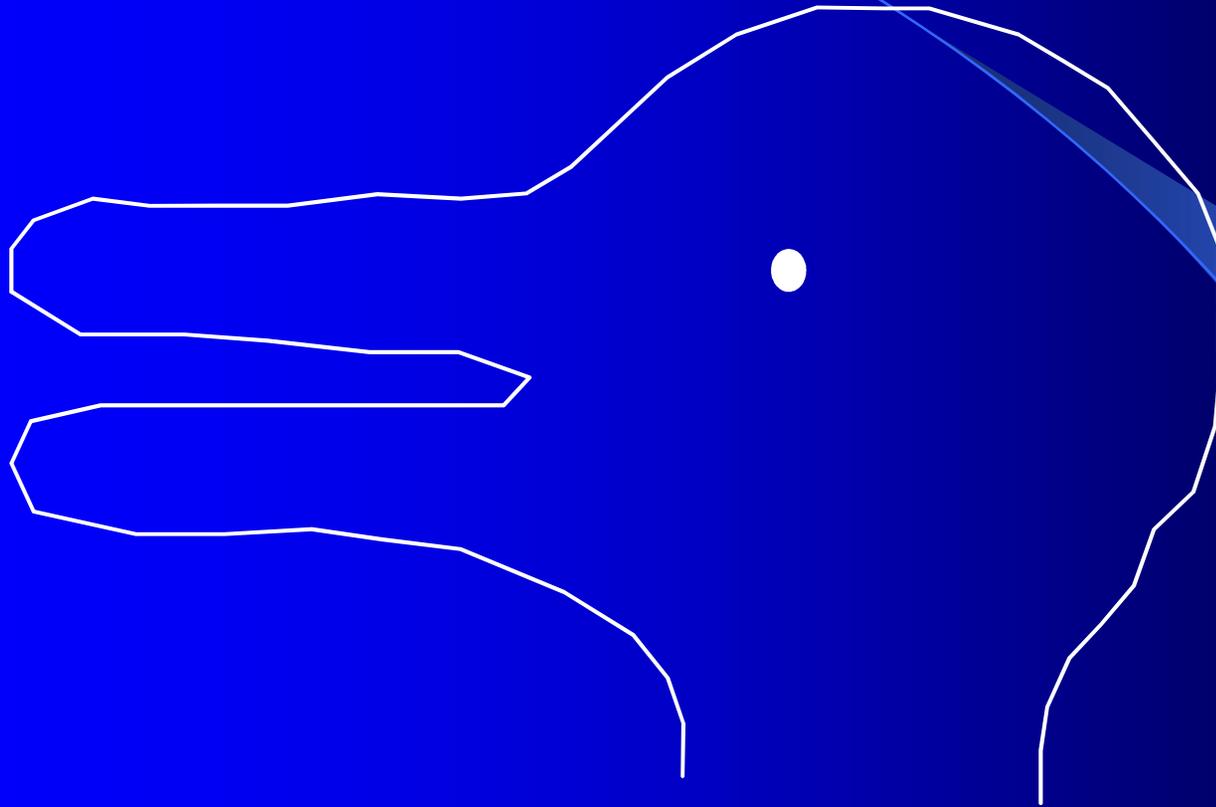


A square on the hypotenuse of a right-triangle



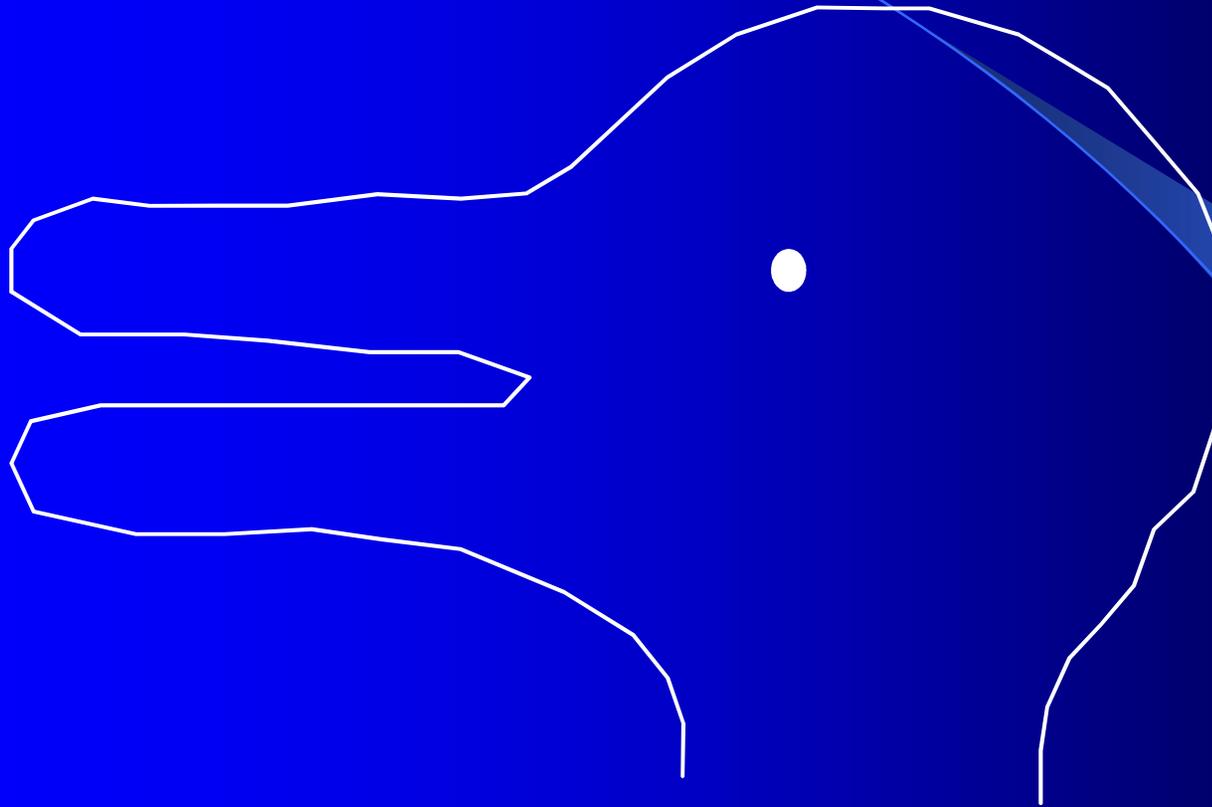
The union of a square on a right side of a right triangle and a square on the other right side of the same right triangle

Abstracting on concrete descriptions?



$duck_1 \leq duck(duck_1) ?$

Constructing the abstraction directly!



$$x \leq \lambda x. duck(x)$$

Generation of abstract descriptions ...

- The extensional representation
- Visualisations (i.e. Reinterpretations)
- Domain knowledge (e.g. Geometry)
- Knowledge about the aims of the task (e.g. theorem proving and discovery)

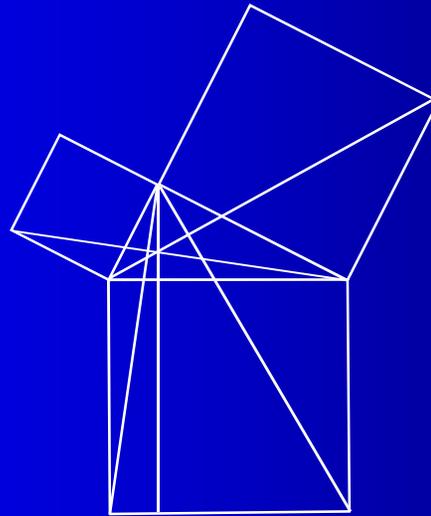
Perceptual inference



Questions about diagrams

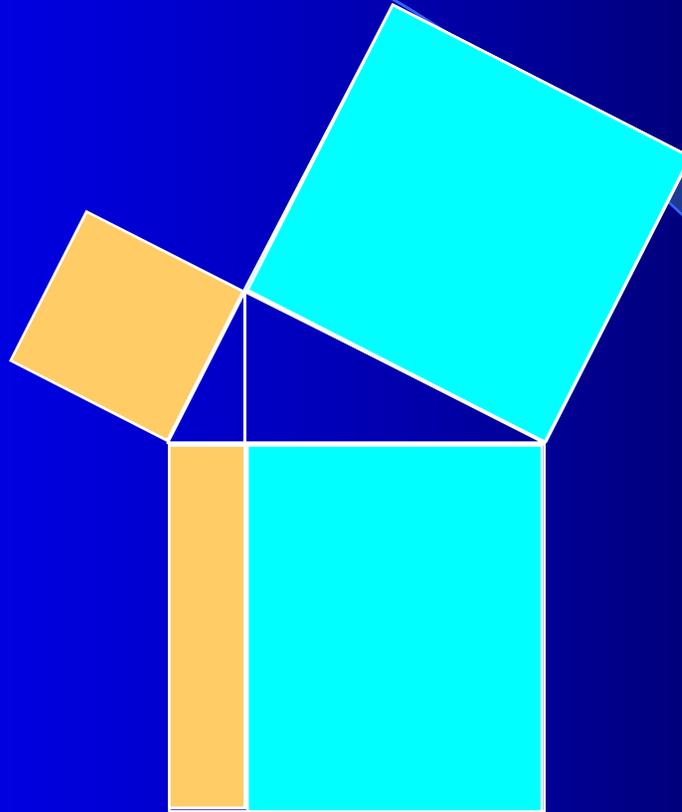
- What is their expressive power
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The axiomatic method



Proposition 47, Euclid's Elements

The axiomatic method



A simpler problem!

Reinterpretations

- Enrich the problem-solving space
- Interesting emerging objects belong to the enriched space
- The recognition of emerging objects depends on the interpretation process, but also on the nature of the external representation!
- The process is genuinely synthetic and synthesized objects cannot be found through analysis!

The paper:

Luis A. Pineda, Conservation principles and action schemes in the synthesis of geometric concepts, *Artificial Intelligence* 171 (March, 2007) 197-238.

Thanks very much!

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